

## Evaluation Results

## CS 361, Lecture 20

Jared Saia  
University of New Mexico

Major comments:

- “Hw is too difficult”
- “Hw is graded too harshly and lab sections are not useful”

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## Outline

- Class Feedback
- Red-Black Trees

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## HW Difficulty

- The HW in this class is inherently difficult, this is a difficult class.
- You need to be able to solve problems as hard as the problems in the book to be competitive with students from other schools
- Some of these problems require deep thinking
- However there are things we can do to make things easier

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## Things you can do

- **Start the hws early!!**
- You have several resources you can use to do well on the hws:
  - Other students - use email, class list, or phone
  - Lab Sections - bring specific questions to lab section
  - Office Hours - come to these
  - Peer Tutoring Program - Monday-Thursday 6-9pm (free pizza)

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## Things I will do

- Answer any HW questions at the beginning of class
- Answer any HW questions emailed to the class mailing list
- Note: You need to start hw early in order to be able to ask me questions about problems you are having

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## HW Grading and Lab Sections

- Discussion

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## Randomly Built BSTs

- We want to answer the question: "What will be the average depth of a node in a randomly built tree?"
- Define the random variable  $X$  to be the depth of a node chosen uniformly at random in the tree
- $X$  takes on  $n$  possible values, it takes on each value with probability  $1/n$

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## Our Problem

- For a tree  $T$  and node  $x$ , let  $d(x, T)$  be the depth of node  $x$  in  $T$
- Define the total path length,  $P(T)$ , to be the sum over all nodes  $x$  in  $T$  of  $d(x, T)$
- Then

$$\begin{aligned} E(X) &= \frac{1}{n} \sum_{x \in T} d(x, T) \\ &= \frac{1}{n} P(T) \end{aligned}$$

- Thus we want to show that  $P(T) = O(n \log n)$

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## Analysis

- Let  $P(n)$  be the expected total depth of all nodes in a randomly built binary tree with  $n$  nodes
- Note that for all  $i$ ,  $0 \leq i \leq n - 1$ , the probability that  $T_l$  has  $i$  nodes and  $T_r$  has  $n - i - 1$  nodes is  $1/n$ .
- Thus  $P(n) = \frac{1}{n} \sum_{i=0}^{n-1} (P(i) + P(n - i - 1) + n - 1)$

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## Analysis

*"Shut up brain or I'll poke you with a Q-Tip" - Homer Simpson*

- Let  $T_l, T_r$  be the left and right subtrees of  $T$  respectively. Let  $n$  be the number of nodes in  $T$
- Then  $P(T) = P(T_l) + P(T_r) + n - 1$ . Why?

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## Analysis

$$P(n) = \frac{1}{n} \sum_{i=0}^{n-1} (P(i) + P(n - i - 1) + n - 1) \quad (1)$$

$$= \frac{1}{n} \left( \sum_{i=0}^{n-1} (P(i) + P(n - i - 1)) \right) + \frac{1}{n} \left( \sum_{i=0}^{n-1} (n - 1) \right) \quad (2)$$

$$= \frac{1}{n} \left( \sum_{i=0}^{n-1} (P(i) + P(n - i - 1)) \right) + \Theta(n) \quad (3)$$

$$= \frac{2}{n} \left( \sum_{k=1}^{n-1} P(k) \right) + \Theta(n) \quad (4)$$

(5)

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## Analysis

- We have  $P(n) = \frac{2}{n}(\sum_{k=1}^{n-1} P(k)) + \Theta(n)$
- This is the same as the recurrence for randomized Quicksort
- Recall from hw problem 7-2, that the solution to this recurrence is  $P(n) = O(n \log n)$

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## Take Away

- $P(n)$  is the expected total depth of all nodes in a randomly built binary tree with  $n$  nodes.
- We've shown that  $P(n) = O(n \log n)$
- There are  $n$  nodes total
- Thus the expected average depth of a node is  $O(\log n)$

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## Take Away

- The expected average depth of a node in a randomly built binary tree is  $O(\log n)$
- This implies that operations like search, insert, delete take expected time  $O(\log n)$  for a randomly built binary tree

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## Warning!

- In many cases, data is not inserted randomly into a binary search tree
- I.e. many binary search trees are not "randomly built"
- For example, data might be inserted into the binary search tree in almost sorted order
- Then the BST would not be randomly built, and so the expected average depth of the nodes would not be  $O(\log n)$

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## What to do?

- A Red-Black tree implements the dictionary operations in such a way that the height of the tree is always  $O(\log n)$ , where  $n$  is the number of nodes
- This will guarantee that no matter how the tree is built that all operations will always take  $O(\log n)$  time

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## What is a RB-Tree

- A RB-Tree is a balanced binary search tree
- The height of the tree is always  $O(\log n)$  where  $n$  is the number of nodes in the tree

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## RB Trees

- Each node has a “color” field in addition to a key, left, right, and parent pointer
- If the child or parent of a node does not exist, the corresponding pointer field will contain the value NIL
- We will say that these NIL’s are pointers to external nodes (leaves) of the tree, and say that all key-bearing nodes are internal nodes of the tree

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## Red-Black Properties

A BST is a red-black tree if it satisfies the RB-Properties

1. Every node is either red or black
2. The root is black
3. Every leaf (NIL) is black
4. If a node is red, then both its children are black
5. For each node, all paths from the node to descendant leaves contain the same number of black nodes

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## Example RB-Tree

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## Key Lemma

- *Lemma: A RB-Tree with  $n$  internal nodes has height at most  $2\log(n + 1)$*
- Proof Sketch:
  1. The subtree rooted at the node  $x$  contains at least  $2^{bh(x)} - 1$  internal nodes
  2. For the root  $r$ ,  $bh(r) \geq h/2$ , thus  $n \geq 2^{h/2} - 1$ . Taking logs of both sides, we get that  $h \leq 2\log(n + 1)$

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## Black Height

- *Black-height* of a node  $x$ ,  $bh(x)$  is the number of black nodes on any path from, but not including  $x$  down to a leaf node.
- Note that the black-height of a node is well-defined since all paths have the same number of black nodes
- The black-height of an RB-Tree is just the black-height of the root

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## Proof

1) The subtree rooted at the node  $x$  contains at least  $2^{bh(x)} - 1$  internal nodes. Show by induction on the height of  $x$ .

- BC: If the height of  $x$  is 0, then  $x$  is a leaf, and subtree rooted at  $x$  does indeed contain  $2^0 - 1 = 0$  internal nodes
- IH: For all nodes  $y$  of height less than  $x$ , the subtree rooted at  $y$  contains at least  $2^{bh(y)} - 1$  internal nodes.
- IS: Consider a node  $x$  which is an internal node with two children (all internal nodes have two children). Each child has black-height of either  $bh(x)$  or  $bh(x) - 1$  (the former if it is red, the latter if it is black). Since the height of these children is less than  $x$ , we can apply the inductive hypothesis to conclude that each child has at least  $2^{bh(x)-1} - 1$  internal nodes. This implies that the subtree rooted at  $x$  has at least  $(2^{bh(x)-1} - 1) + (2^{bh(x)-1} - 1) + 1 = 2^{bh(x)} - 1$  internal nodes. This proves the claim.

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## Maintenance?

- How do we ensure that the Red-Black Properties are maintained?
- I.e. when we insert a new node, what do we color it? How do we re-arrange the new tree so that the Red-Black Property holds?
- How about for deletions?

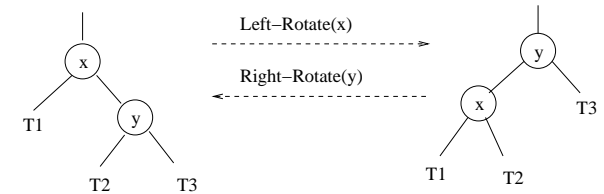
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## Left-Rotate

- Left-Rotate( $x$ ) takes a node  $x$  and “rotates”  $x$  with its right child
- Right-Rotate is the symmetric operation
- Both *Left-Rotate* and *Right-Rotate* preserve the *BST Property*
- We’ll use Left-Rotate and Right-Rotate in the RB-Insert procedure

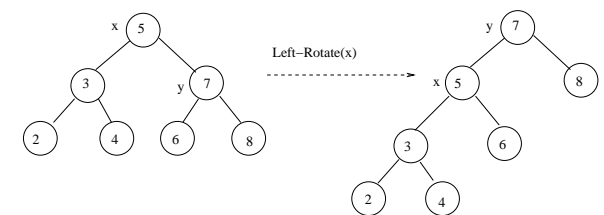
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## Picture



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## Example



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## Binary Search Tree Property

- Let  $x$  be a node in a binary search tree. If  $y$  is a node in the left subtree of  $x$ , then  $\text{key}(y) \leq \text{key}(x)$ . If  $y$  is a node in the right subtree of  $x$  then  $\text{key}(y) \geq \text{key}(x)$

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## In-Class Exercise

Show that  $\text{Left-Rotate}(x)$  maintains the BST Property. In other words, show that if the BST Property was true for the tree before the  $\text{Left-Rotate}(x)$  operation, then it's true for the tree after the operation.

- Show that after rotation, the BST property holds for the entire subtree rooted at  $x$
- Show that after rotation, the BST property holds for the subtree rooted at  $y$
- Now argue that after rotation, the BST property holds for the entire tree

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