

## Schedule – Remainder of the Semester

<u>DATE</u>	<u>TOPIC</u>
Tues. Ap. 1	Lecture #6 – Carolyn “Gameplay” Description of Game Analysis Paper – Bill
Thur. Ap. 3	Lab
Tues. Ap. 8	Lecture #7 – Carolyn “Interface and Navigation”
Thur. Ap. 10	Lab
Tues. Ap. 15	<b><u>Game analysis paper due!</u></b> Guest Lecture
Thur. Ap. 17	Lab
Tues. Ap. 22	Mid Term Team Reports (written and oral reports)
Thur. Ap. 24	Lab
Tues. Ap. 29	Guest Lecture
Thur. May 1	Lab
Tues. May 6	Guest Lecture
Thur. May 8	Lab
Week of May 12	Final team presentations and written reports – date and place to be announced