

# CS 491/591 Security and Privacy Spring '09 Test 3

Name: \_\_\_\_\_ Key \_\_\_\_\_

Answer all questions, you have 50 minutes. 100 points total, the number each question is worth is shown in parentheses. **Open book, open notes, closed anything electronic.** Check right now to make sure you have all pages of the test. All of your answers should be written on page 1, I won't grade anything written on pages 2 through 4.

**Part I**, Circle "T" for True or "F" for False (75 pts., 5 pts. each, see pages 2 and 3 for questions).

1. F	2. T	3. F	4. T*	5. F
6. T	7. F	8. T*	9. F	10. T
11. F	12. T	13. T	14. F	15. T

*\*#4 is debatable and there was some confusion over the wording on #8, if you missed either of these and want your points back see me.*

**Part II**, Multiple choice, circle the one correct answer for the corresponding questions on pages 3 and 4. (21 pts., 7 pts. each).

16. b

17. a

18. b

19. (1 point, True or false) This statement is false. *All answers are incorrect.*

20. (2 points): Who proposed the Turing test of information flow in 1991, which models entropy as uncertainty about the mathematical definition of a system? *Randy Browne*

21. (1 point): What is the name of Sepultura's most recent album?

*A-Lex*

1. (T/F) Dynamic information flow tracking is a solved problem, you can take any program and track its information flow using Fenton's technique without doing any static analysis on the source code.
2. (T/F) Noninterference is a stronger security property than nondeducability, but sometimes realistic systems that are not noninterference-secure are indeed secure because of cryptography, *etc.*, so that nondeducability is more practical.
3. (T/F) In Shannon's theory of information, entropy (or uncertainty) is the opposite of information. The more entropy a channel has, the less information can be transmitted over the channel.
4. (T/F) Kemmerer's shared resource matrix methodology can only be applied to object storage channels, something like Wray's technique is more applicable for channels with timing characteristics.
5. (T/F) "Covert channel" is another term for "implicit flow," they mean the same thing.

For problems 6 through 10, consider the following pseudo-C++ code (note that *i* and *j* are references and can be changed by the function, *k* is a read only argument):

```
void Funkadelic(int &i, int &j, const int k)
{
    int tmp;

    tmp = k + j;
    if (k < 10)
        i = 1;
    else
        i = 0;

    i = i + tmp;
    return i;
}
```

6. (T/F) Information flows from *j* to *i*.
7. (T/F) Information flows from *k* to *j*.
8. (T/F) Information flows from *k* to *i*.
9. (T/F) Information flows from *j* to *i* via an implicit flow.
10. (T/F) Information flows from *k* to *i* via an implicit flow.

For problems 11 through 15, calculate the transitive closure of the following shared resource matrix and use the matrix to answer the questions:

	Log files	Log buffer	Auth pipe	/etc/passwd lock
Login		M	RM	RM
Mailer daemon		M	<i>R</i>	RM
Audit daemon	M	R	<i>R</i>	<i>R</i>
SSH daemon		M	R	<i>R</i>
Web server		M	R	<i>R</i>

11. (T/F) Via covert channels, it is possible for the the login program to read the log files.
12. (T/F) Via covert channels, it is possible for the Web server to read the /etc/passwd lock.
13. (T/F) Via covert channels, it is possible for the mailer daemon to read information passed over the authentication pipe.
14. (T/F) Via covert channels, it is possible for processes other than the audit daemon to read the contents of the log buffer.
15. (T/F) Via covert channels, it is possible for the SSH daemon to read the /etc/passwd lock.

16. Who was Matt Bishop's Ph.D. Advisor, who developed much of the terminology we have been learning and did a lot of the early work on static information flow and the lattice model?

- a. Jeffrey Stewart Fenton
- b. Dorothy Denning
- c. Stephanie Forrest
- d. Max Cavalera
- e. Igor Cavelera

17. Who authored the papers “A note on the confinement problem” and “A comment on the confinement problem,” respectively.
- Lampson and Lipner
  - Goguen and Meseguer
  - Chee and Chong
  - Kemmerer and Wray
  - Karger and Wray
18. Which of these best describes Wray's treatment of covert timing channels?
- You need two clocks, one of which can be read by the receiver
  - You need two clocks, one of which can be modulated by the sender
  - You need two clocks, both of which must be modulated by the sender
  - You need three clocks, two of which must be modulated by the sender
  - You need  $1/3^{\text{rd}}$  as many clocks as there are storage objects.