Homework 5 — assigned Monday 9 April — due Sunday 22 April

All ML code in this homework assignment must use the SML module language, and it must be organized using the SML/NJ Compilation Manager. Place all functor applications, if any, together in a file link.sml. Put all tests into a structure Tests in the file tests.sml. To avoid conflicts, each exercise must be placed in its own subdirectory.

5.1 Lambda-calculus (15pts) [A.1]

(Narrative: provide your answer as a plain-text file or PDF.)

A library of λ -terms

 $\mathbf{I} \triangleq \lambda x.x$ $\mathbf{K} \triangleq \lambda xy.x$ $\mathbf{S} \triangleq \lambda fgx.(fx)(gx)$ $\mathbf{B} \triangleq \lambda fgx.f(gx)$ $\mathbf{C} \triangleq \lambda fgx.fxg$ $\omega \triangleq \lambda x.xx$ $\Omega \triangleq \omega \omega$ $\mathbf{Y} \triangleq \lambda f.(\lambda x.f(xx))(\lambda x.f(xx))$ **true** $\triangleq \lambda xy.x$ **false** $\triangleq \lambda xy.y$ not $riangleq \lambda t.t$ false true **cond** $\triangleq \lambda ee_1e_2.ee_1e_2$ pair $\triangleq \lambda e_1 e_2 f. f e_1 e_2$ **fst** $\triangleq \lambda p.p$ true snd $\triangleq \lambda p.p$ false $\mathbf{1} \triangleq \lambda f x. f x \qquad \mathbf{2} \triangleq \lambda f x. f(f x) \qquad \mathsf{succ} \triangleq \lambda n f x. n f(f x) \qquad \mathsf{add} \triangleq \lambda m n f x. m f(n f x)$ $\mathbf{0} \triangleq \lambda f x. x$ iszero $\triangleq \lambda n.n(\lambda x.false)$ true prefn $\triangleq \lambda f p$.pair false(cond(fst p)(snd p)(f(sndp))) pred $\triangleq \lambda n f x. \text{snd}(n(\text{prefn } f)(\text{pair true } x)))$ cons $\triangleq \lambda hts.sht$ hd $\triangleq \lambda L.L$ true tl $\triangleq \lambda L.L$ false nil $\triangleq \lambda x.$ true isempty $\triangleq \lambda L.L(\lambda ht.$ false)

Normal forms of some λ -terms

$$\begin{array}{lll} \mathsf{SKK}\twoheadrightarrow\lambda x.x & \mathsf{K}(\mathsf{SII})\twoheadrightarrow\lambda ab.bb & \mathsf{S}(\mathsf{S}(\mathsf{KS})(\mathsf{KI}))(\mathsf{KI})\twoheadrightarrow\lambda ab.bb \\ \mathsf{SSSSSSS}\twoheadrightarrow\lambda ab.(ab(ab\lambda c.ac(bc)))) & & \\ \end{array}$$

5.1.1

Show that the following λ -terms have a normal form:

- 1. $(\lambda y.yyy)((\lambda ab.a)\mathbf{I}(SS))$
- 2. $(\lambda yz.zy)((\lambda x.xxx)(\lambda x.xxx))(\lambda w.\mathbf{I})$

5.1.2

For each of the following λ -terms either find its normal form or show that it has no normal form:

1.
$$(\lambda x.xx)(\lambda x.x)$$

2. $(\lambda x.xx)(\lambda x.xx)$

CS 451 Programming Paradigms, Spring 2007

3. **Y**

4. $\mathbf{Y}(\lambda y.y)$

5.1.3

(Turing) Let $A \triangleq \lambda xy.y(xxy)$. Let $\Theta \triangleq AA$. Show that Θ is a fixed-point operator.

5.2 Lambda-calculus Interpreter (35pts) [K.1.1; K.3.1; K.3.2]

(Skeleton files for this exercise have been provided. A summary of the mechanics of the λ -calculus has also been provided.)

Develop an interpreter for the λ -calculus that will automate reductions. This program will follow literally the rules for β -conversion and the rules for substitution. The internal representation of λ -terms is essentially the same as the textual representation, though the data type makes the bracketting structure apparent, and pattern-matching easier.

We must first specify the internal representation for λ -terms. The following type must be used:

type var = string datatype expr = Var of var | Abs of var * expr | App of expr * expr

The following tasks build the interpreter bottom-up.

5.2.1

Implement an environment mapping identifiers to λ -terms, with type string -> expr. There should be a mechanism to build new environments out of old ones by introducing a new definition for an identifier.

5.2.2

Implement a function freeVariables: expr -> var list.

5.2.3

Implement a function isFreeVariable: var * expr -> bool.

5.2.4

Implement a function substitute: expr * var * expr -> expr, such that substitute (e, x, t) substitutes *t* for *x* in *e*. To generate fresh variable symbols, use the following code (which makes judicious use of imperative features in SML):

CS 451 Programming Paradigms, Spring 2007

```
local
   val counter = ref 0
in
   fun genSym () =
   let
      val x = !counter
      val _ = counter := x+1
   in
      "_" ^ Int.toString x
   end
end
```

5.2.5

Implement a function isBetaRedex: expr -> bool.

5.2.6

Implement a function convertBetaRedex: expr -> expr.

5.2.7

Implement a function convert: expr -> expr option which finds a leftmost outermost β redex, if any, and performs β conversion.

5.2.8

Implement a function reduce: expr -> expr that applies β conversion steps in normal order until a normal form is found.

5.2.9

Test your program by reducing various λ -terms, such as: SKK; K(SII); S(S(KS)(KI))(KI); SSSSSSS.

5.2.10

Implement the factorial function over Church numerals. (Use the \mathbf{Y} combinator.) Test your program by having it compute n! for various n. Report how fast the evaluator works for different inputs or input sizes. (Take into account that with a unary representation, different numbers have different sizes.)

5.3 Arithmetic expression translator (10pts) [C; E]

(Narrative: provide your answer as a plain text file or PDF.) Discuss possible improvements of the translation scheme indicated in homework exercise 4.1.

5.4 Abstract machine (40pts) [A.7; C]

An abstract machine specification has been provided separately. In a programming language of your choice, implement an emulator for this machine. Discuss how you chose the implementation language, and how its features helped or hindered your work; document how you approached this problem and include any additional software tools you built along the way; document the specifics of how your emulator is used (narrative: provide your answer as a plain text file or PDF). A few example programs for this machine have been provided separately.

How to turn in

Submission instructions: see course mailing list.

Include the following statement with your submission, signed and dated: I pledge my honor that in the preparation of this assignment I have complied with the University of New Mexico Board of Regents' Policy Manual.