

Game proposal

Title and developer Information

Game name: Save the world

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Overview of the game

Title: Save the world

This is a game inspired in the Sims games, but with a more action spirit than ever before, while you have to save the world from being devastated from natural disasters and human influence as well. You are one of the leaders of the world's most important decision-making organization, and have to bring solutions to make the world a living place for the longest time possible. You will have to fight against governments, corporations and influential individuals that are willing to do whatever is necessary to obtain their purpose including pollution, trashing, wars, forest deforestation, global warming, etc, plus all normal natural events that may straggle suddenly the world such as storms, hurricanes, diseases, etc.

This game besides just entertaining you and keeping you as much as immersed as possible, it will make you realize all the current problems that the world is having, plus you will have to find solutions and be a more active leader fighting against these problems.

Save the world is a multiplatform game implemented for Computers under the Torque engine. It includes a simulated environment and a lot of hazards, and you have to plan a strategy to solve all possible hazards and keep the world alive for the longest period of time or until you make it a safe place.

Save the world is a AO game that is specifically targeted for young adults that have some background and understanding of the problems of the actual world and want to make a difference or become an active leader of it. As well as all people that want to do something for the world they are living in.

In this game you can be a single player or using an online service you can be part of a group of users, that have to become together with solutions and understandings to make them useful in order to save the world.

The leaders on this game will be satisfied and rated based on their solutions and how these ones impact the virtual world. The ultimate goal as the title infers, the player has to save the world from all possible hazards being the greatest hero of this time.

The hero is being helped by other members of the organization, that make advise and suggest solutions in any situation. These members in the online service game are other players that together have to discuss solutions and take the best one possible for each situation. Players in the online game will be rated based on their contribution to the solution as well as the result of it to solve the problem.

Save the World is a third person POV game that take place in a virtual world represented by five different countries and one unique Organization that try to keep this world a living place. The player is the leader of this organization and have to make a balance between all the different governments and make them work together to fight all hazards.

The game start with an introductory video, explaining the past of the world and why it have become to a situations like the ones the player will deal with. Then the player start solving all situations and getting score for every decision, if the player make many wrong decisions the world end on a disaster environment. But if the player is smart and keep making more good decisions than wrong ones, the world keep stable and living until it is a save place, then the player win the game and the world end to be a better place.

The player will have to fight against governments, corporations and influence individuals that are willing to do whatever necessarily to obtain their purpose including pollution, trashing, wars, forest deforestation, global warming, etc, plus all normal natural events that may straggle suddenly the world such as storms, hurricanes, diseases, etc.

The characters of the game are mainly the members of the organization that try to keep the world a living place, each of which have a different background knowledge. Some of them are advisors on the field of finances, environment, natural disasters, laws, etc. And they will help the player (leader of the organization) to make the right decisions on every situation. They player have the choice to take advantage of the advisors or to take his own decisions.

The game take place in one world that live as long as it's situation let it, and as older the bad situations are, they become worse and worse. During the time that the world is getting fix some suddenly hazards can arrive to make the situation a bit worse and harder to get fix. The player can chose between three levels of complexity: easy, medium or hard, where every level have different and more straggles situations as become harder.

Gameplay

The player of this game will be rated base on their solutions and how this ones impact the virtual world. In the online service game the players will be rated base on their contribution to the solution as well as the result of it to solve the problem. The ultimate goal as the title infer, the player or players have to save the world from all possible hazards. The score is finally keep to have a track of the improvement and to compare every game or player.

The player will be basically a decision maker and have to keep track of the information giving by the members of the organization and all the situations happening in the world. Bad decisions led to more problems and good ones to save the world. Solving problems and stabilizing situations help the player to win the game.

The online game make it harder, because there is no leader and every member have the same influence on the decisions. Then every situation have to be discuses and the decision is make base on a vote situation where the game take the more popular decision of all. There is a maximum number of players per game and none of then can chose where to play or the other members of the organization. Making more interesting the situation, because none of

them know each other, and they can be from different part of the world.

The players of the online game will have to chose their main role in the organization base on the occupancies of the available from the game. Players can start play in online mode without many of the other players, the game will replace the automatic player with real ones as they sign up for the online game.

Decisions like improving or rising taxes, declare untouchable lands, keep reserves or natural places, change of industry types or policies, strong support or nonsupport of decisions make by others will help the player to improve or decrease his score and to change the situation in the world, constructing a successful society and fighting against what is wrong or to support what is good.

In Save the world time is essentially important, because it measure good decision on a period of times and at the end is an incentive to keep working more and more to solve the problems in the shortest time and keep the world alive for the longest time possible.

The player will have to use mainly the mouse to navigate threw the menus and to make the decisions. During the online game the keyboard play an important place, because it will let users to communicate with each other using the chat service.

The menus will provide the player with tools to move around the world, get closer or farther, read the advisors suggestions and to make decisions as well as to the chat service in the online game.

The Main menu before entering the world will let players to chose between the off-line game and the online game. Other possible choice is to save, load or delete a world stage. The levels of the game are in this menu and some other customizations of the look and feel.

The levels have to be set before the actual game start, the player will chose between one of the three complexity: easy, medium and hard. Every level have different types of possible situations, building up from easy to hard, this mean that the hard level will include all the situations from the adobes plus some harder and more complex hazard to solve. During the game the complexity can be change to an upper level, but not in the other way.

The game will be base on a period limit of time that can be set up in the main menu, and that will have an influence on the score the player get.

Audio, video and feedback

Save the world will start with and introductory video that will help to get into the story of the game, later on, the game is a 3D base cartoonist looking of a virtual world with some realism background problems and solutions.

Because of it's cartoonist nature it doesn't have to appear any like the real world, but the situations shown on it, will have a strong relations with reality. The world will change it's appearance to show the level of problems and the situation its currently on it.

Sound effects will help the player to realize new events occurring and the speed of the music will help to understand the level of attentions have to be on the current problems. This mean, as faster the music is, the worse the situations is, and the opposite as well.

The background sound will try to make the player relax, but the change of speed describe adobe will attack the player attentions or increase the level of suspend on the game. Hopefully this sound game will improve the involvement of the players in the game and make it hard to separate from it.

News pop-up will appear as information of any situation or any problem that the player have to take in consideration. This pop-ups can be tum it on or off in the main options.

The suggestion form the advisors can be display as pop-up or can be read in the proper section of the menu. As well as the adobe this pop-ups can be tum it on or off in the main options.

The chat service in the online game, is another option in the menu of the game while you are in this mode, and will let you talk with other members of the organization, that in facts are other players of the game in online mode. This service will let you talk with an specific member or with all at the same time, and to make it more understandable, every member will be assign with some characters and some distinguish color on the chat board.

The game have the normal natural situation of a world day and night, water an terrain fields, some other natural effect can be apply to help situations get worse. Pollutions and other visible will be represented in the best way possible.