CS 152 Computer Programming Fundamentals Enums

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What is an enum?

An enum in Java is a special kind of class.

- Fixed set of constants
- Can iterate over values
- Can use in a switch
- Use as a type
- Values are objects

Enum example

```
public enum Day {
   SUNDAY, MONDAY, TUESDAY, WEDNESDAY,
   THURSDAY, FRIDAY, SATURDAY
}
```

```
public static void main(String[] args) {
  Day today = Day.FRIDAY;
  switch(today) {
    case SATURDAY:
    case SUNDAY:
      System.out.println("Yay! Weekend!");
      break:
    default:
      System.out.println("Not another weekday!");
      break;
```

Enum methods

All enums come with some handy methods that you don't have to write yourself.

- values() Static method that returns an array of all the values for this enum type.
- valueOf(string) Static method that takes
 a String name and returns the enum constant
 with that name.
- toString() get String representation of enum constant.
- compareTo(other) compare enum constant to another for order

Enums are classes

- Can define fields and methods
 - More powerful than enums in other languages.
 - Allows data and behaviour to be packaged with the enum constants.
- Cannot explicitly call constructor

Fancier Enum Example

```
public enum Day {
  SUNDAY (true), MONDAY (false), TUESDAY (false),
  WEDNESDAY (false), THURSDAY (false),
  FRIDAY (false), SATURDAY (true);
 private final boolean isWeekend;
  private Day(boolean isWeekend) {
    this.isWeekend = isWeekend;
  public void exclaim() {
    if(isWeekend) {
      System.out.println("Yay! Weekend!");
    } else {
      System.out.println("Not another weekday!");
```

Resources

- Java Enum Tutorial
- Technotes: Enums
- How to make the most of Java enums