

```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```

Dissertation Proposal: The Evolution of Robust Software

Eric Schulte

University of New Mexico

August 15, 2012

Outline

```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```

- ① Introduction
- ② Related Work
- ③ Preliminary Work
- ④ Further Research
- ⑤ Applications
- ⑥ Conclusion

Natural Selection of Software

```
main(argc, argv){ int a; int b; if(a!=b)
main(argc, argv){ int a; int b; if(a!=b)
```

Insight

Over the past 50 years developers and engineers have **selected**, **copied**, **modified**, and **pasted** software tools, environments and code in a process resembling **natural selection**.

Research Questions

- What effects have these processes had on software?
- Can these insights lead to new tools and techniques?

Motivation

Need

- 1.3 Million employed software developers in the US in 2008.
- Expect 21% increase by 2018 [Bureau of Labor Statistics, 2011].

Opportunity



```
main(argc, argv){ int a; int b; if(a!=b)
    main(argc, argv); } int a; int b; if(a!=b)
```

Biological Robustness

Genotype and Phenotype

Realms

genotype genetic information which specifies an organism

phenotype resulting physical organism in the world

Robustness

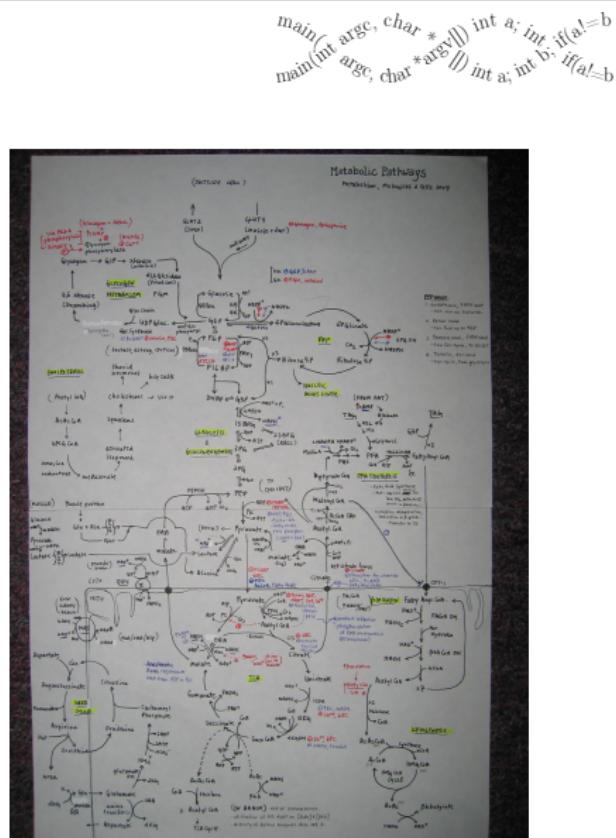
genotypic (*mutational*) robustness to internal variance in
genetic information

phenotypic (*environmental*) robustness to external variance in
the world

Biological Robustness

Mechanisms of robustness

- Important amino acids over represented [Knight et al., 1999]
 - Buffer changes (e.g., metabolic pathways) [Wagner, 2005]
 - Degenerate vital functions [Edelman and Gally, 2001]



(from <http://www.raymondcheong.com/>)

Biological Robustness

Robustness and Evolution

- Evolution finds large *neutral spaces*
- Evolution increases mutational robustness
[Van Nimwegen et al., 1999]
- Accrued genetic information leads to evolutionary innovation
[Ciliberti et al., 2007]



Evolutionary Computation

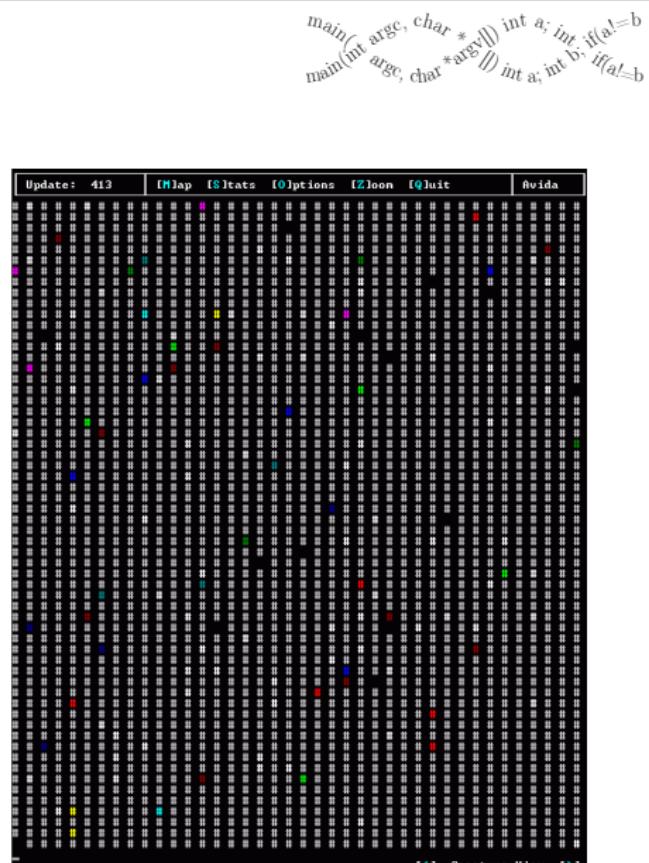
Digital Evolution

Computational simulation of adaptive systems
[Holland, 1962].

Avida

[Ofria and Wilke, 2004]

- computational models which *mimic* evolved biological systems
- allow time frames and controls impossible in-situ



(used under the [GNU Free Documentation License](#))

Evolutionary Computation

Genetic Programming

```
main(argc, argv) int a; int b; if(a==b)
main(argc, argv) int a; int b; if(a!=b)
```

- Natural selection as a heuristic used to program computers
- Simplified programming languages [Koza, 1992]
- Used to repair real-world extant software written by humans

```
main(argc, argv) int a; int b; if(a!=b)
main(argc, argv) int a; int b; if(a==b) a++; else b
```

Software Engineering

Acceptably Correct Computation

```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```

- Ignore memory errors
[Rinard et al., 2004]
- Hallucinate acceptable inputs
[Beal and Sussman, 2008]
- Dynamically enforce learned invariants
[Perkins et al., 2009]
- Drop loop executions at runtime
[Misailovic et al., 2011]

Software Mutational Robustness

```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```

Software Mutational Robustness:

The fraction of mutants of software that are functional.

```
main(argc, argv){ int a; int b; if(a!=b)
    main(argc, argv); } int a; int b; if(a!=b)
```

Software Mutational Robustness

Software Mutational Robustness:

The fraction of mutants of **software** that are functional.

Depends upon:

- The software itself

Software Mutational Robustness

```
main(argc, argv){ int a; int b; if(a!=b)
main(argc, argv){ int a; int b; if(a!=b)
```

Software Mutational Robustness:

The fraction of **mutants** of software that are functional.

Depends upon:

- The software itself
- The mutation operators

```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```

Software Mutational Robustness

Software Mutational Robustness:

The fraction of mutants of software that are **functional**.

Depends upon:

- The software itself
- The mutation operators
- The test of functionality

```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b
```

Software Mutational Robustness

Software Mutational Robustness:

The fraction of mutants of software that are functional.

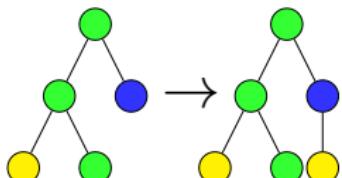
Independent of:

- The software itself
- The mutation operators
- The test of functionality

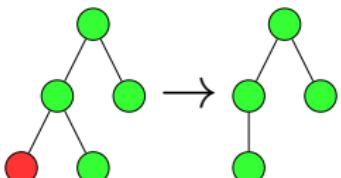
Software Mutational Robustness

Mutation Operators

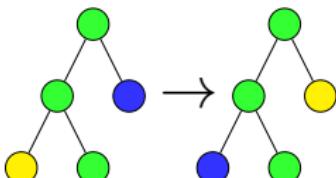
```
main(argc, argv) int a; int b; if(a==b)
main(argc, argv) int a; int b; if(a!=b)
```



(a) Insert AST



(b) Delete AST



(c) Swap AST

```
movq $0(%rdx), %rdi
xorl %eax, %eax
movq -80(%rbp), %rdx
addl $1, %r14d
call atoi
movq -80(%rbp), %rdx
movl %eax, (%r15)
addq $4, %r15
```

→

```
movq 8(%rdx), %rdi
xorl %eax, %eax
movq -80(%rbp), %rdx
addl $1, %r14d
call atoi
movq %rdx, -80(%rbp)
```

```
movq 8(%rdx), %rdi
xorl %eax, %eax
movq %rdx, -80(%rbp)
addl $1, %r14d
call atoi
movq -80(%rbp), %rdx
movl %eax, (%r15)
addq $4, %r15
```

→

```
movq 8(%rdx), %rdi
xorl %eax, %eax
movq %rdx, -80(%rbp)
addl $1, %r14d
call atoi
movq -80(%rbp), %rdx
movl %eax, (%r15)
addq $4, %r15
```

(d) Insert ASM

(e) Delete ASM

```
movq 8(%rdx), %rdi
xorl %eax, %eax
movq -80(%rbp), %rdx
addl $1, %r14d
call atoi
movq -80(%rbp), %rdx
movl %eax, (%r15)
addq $4, %r15
```

→

```
call atoi
movq %rdx, -80(%rbp)
movl %eax, (%r15)
addq $4, %r15
```

```
movq 8(%rdx), %rdi
xorl %eax, %eax
movq -80(%rbp), %rdx
addl $1, %r14d
call atoi
movq -80(%rbp), %rdx
movl %eax, (%r15)
addq $4, %r15
```

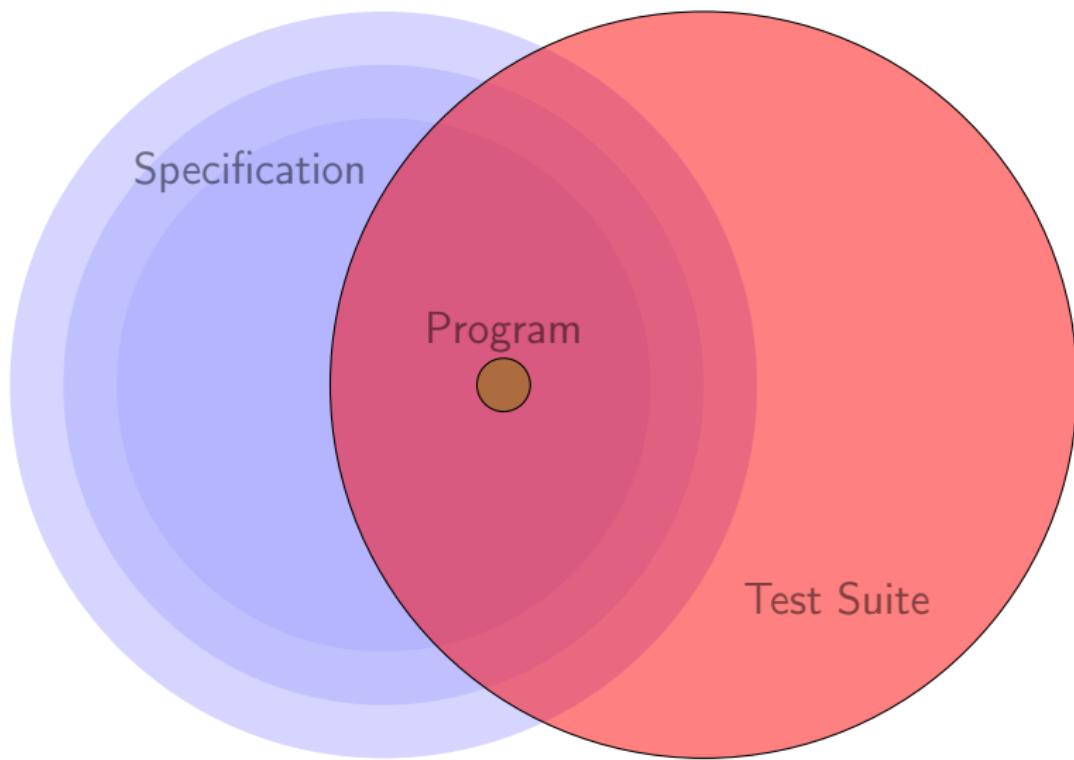
(f) Swap ASM

(ELF level mutation operators not shown)

Software Mutational Robustness

Semantic Space & Mutation Testing

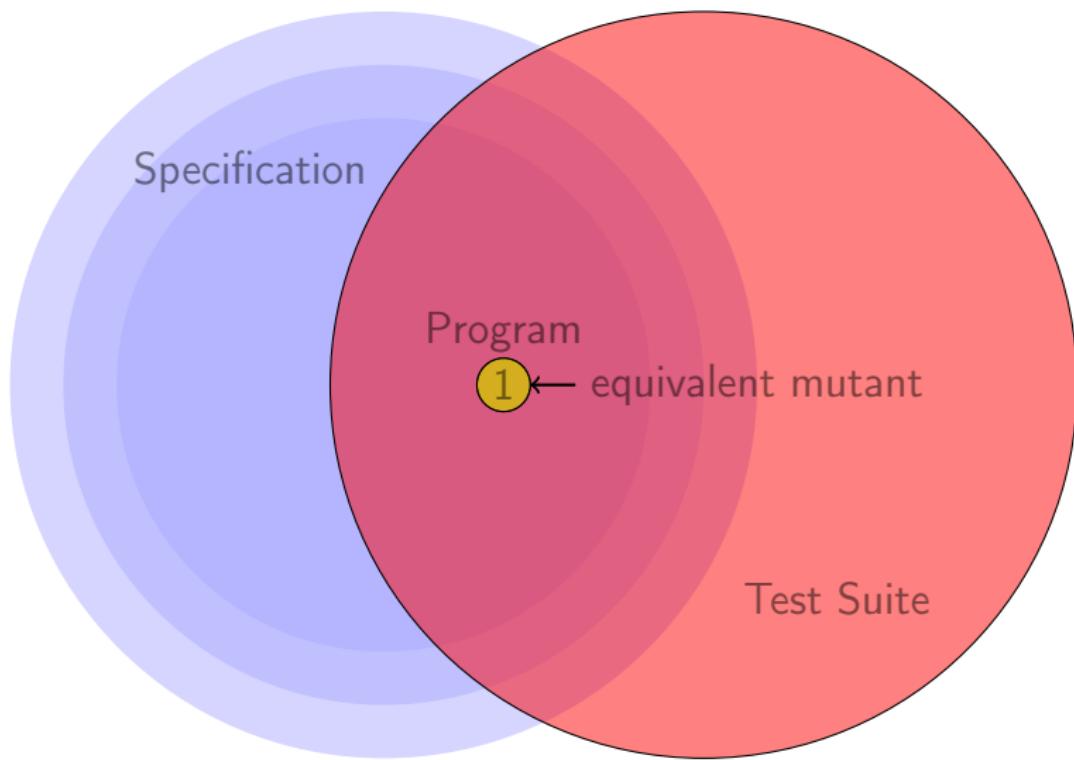
```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```



Software Mutational Robustness

Semantic Space & Mutation Testing

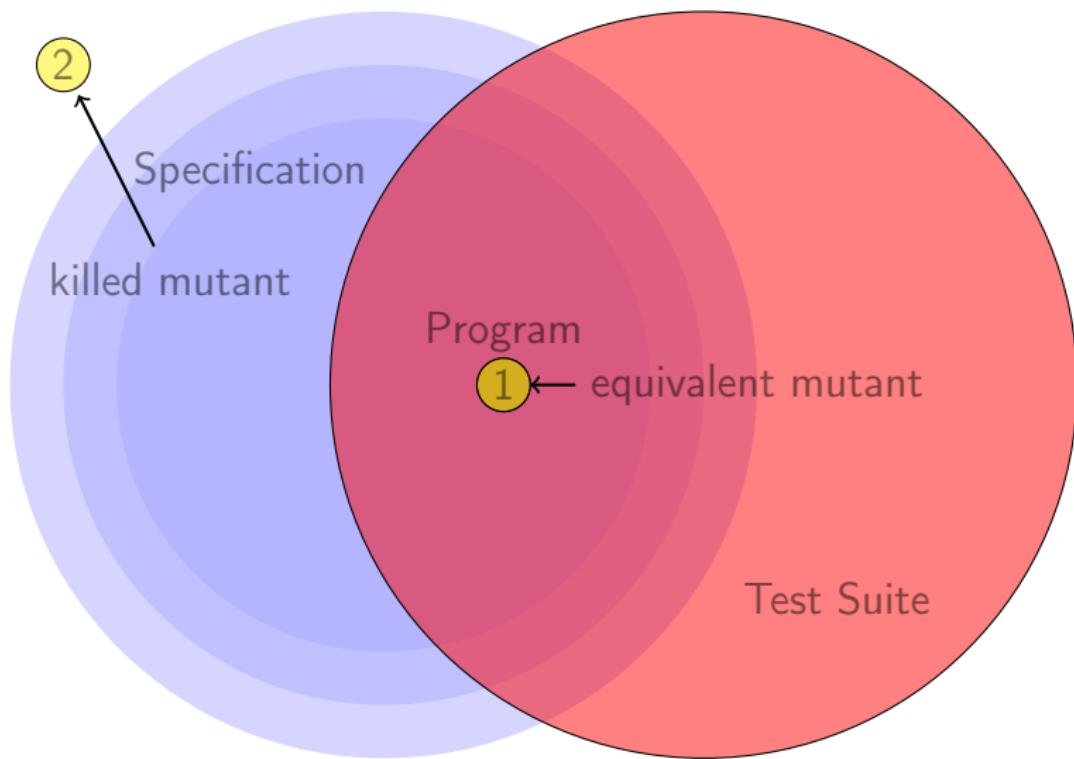
```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```



Software Mutational Robustness

Semantic Space & Mutation Testing

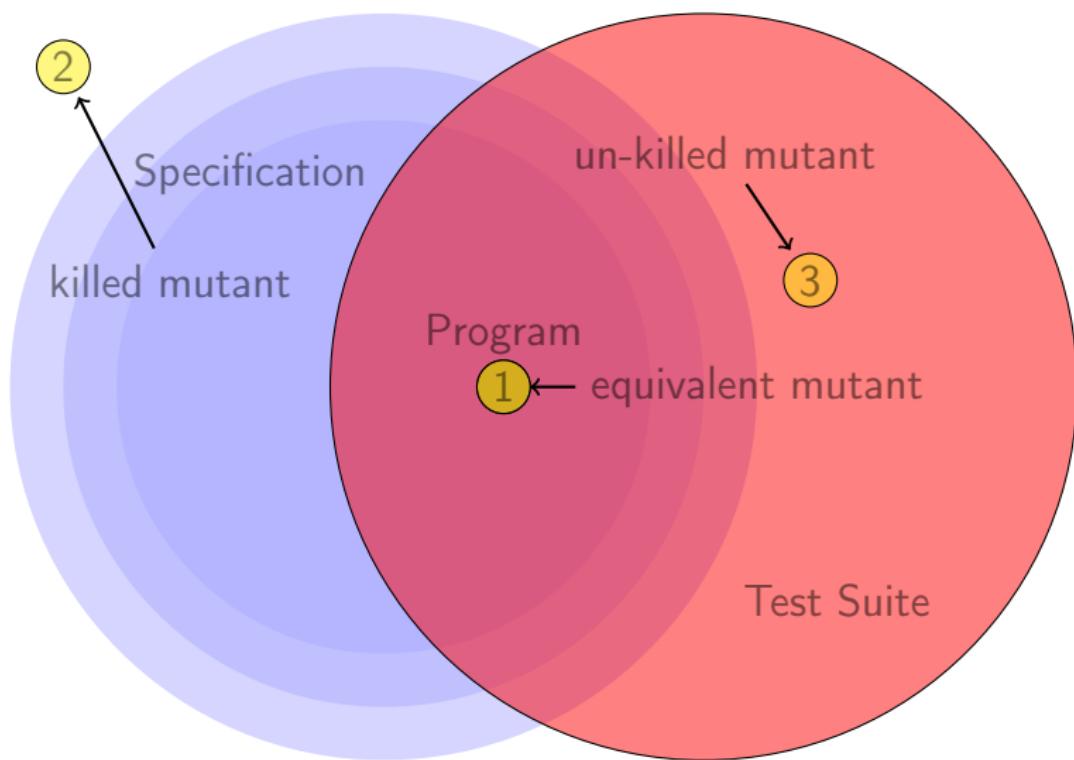
```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```



Software Mutational Robustness

Semantic Space & Mutation Testing

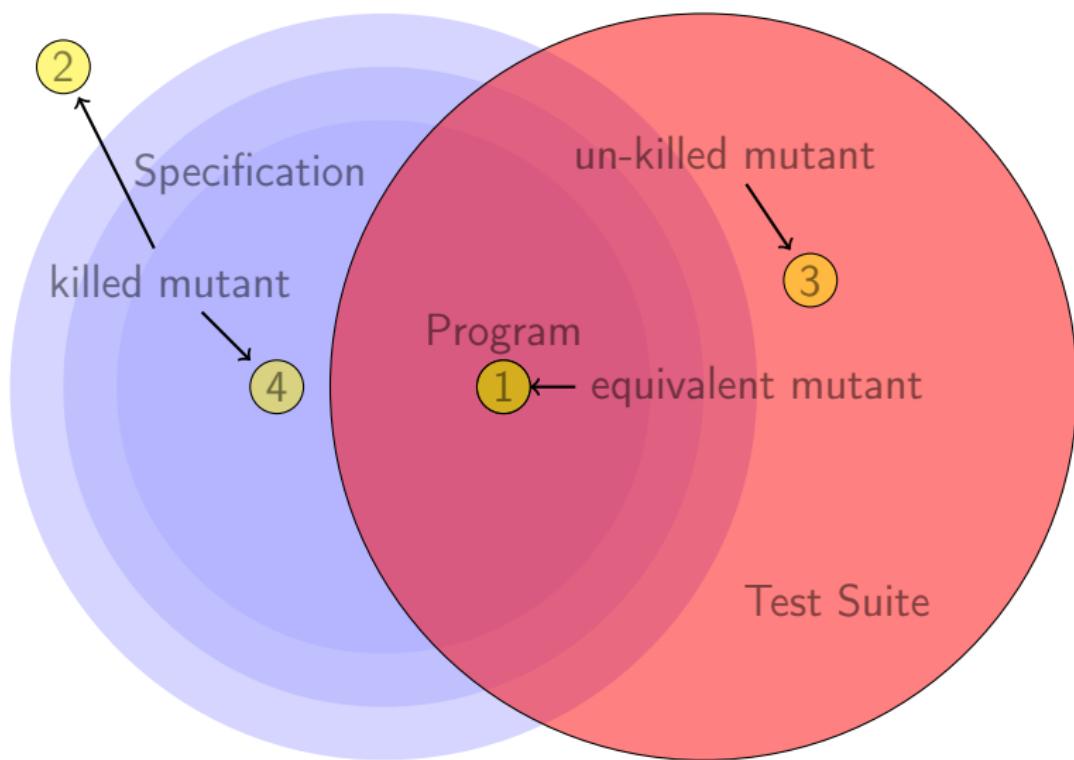
```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```



Software Mutational Robustness

Semantic Space & Mutation Testing

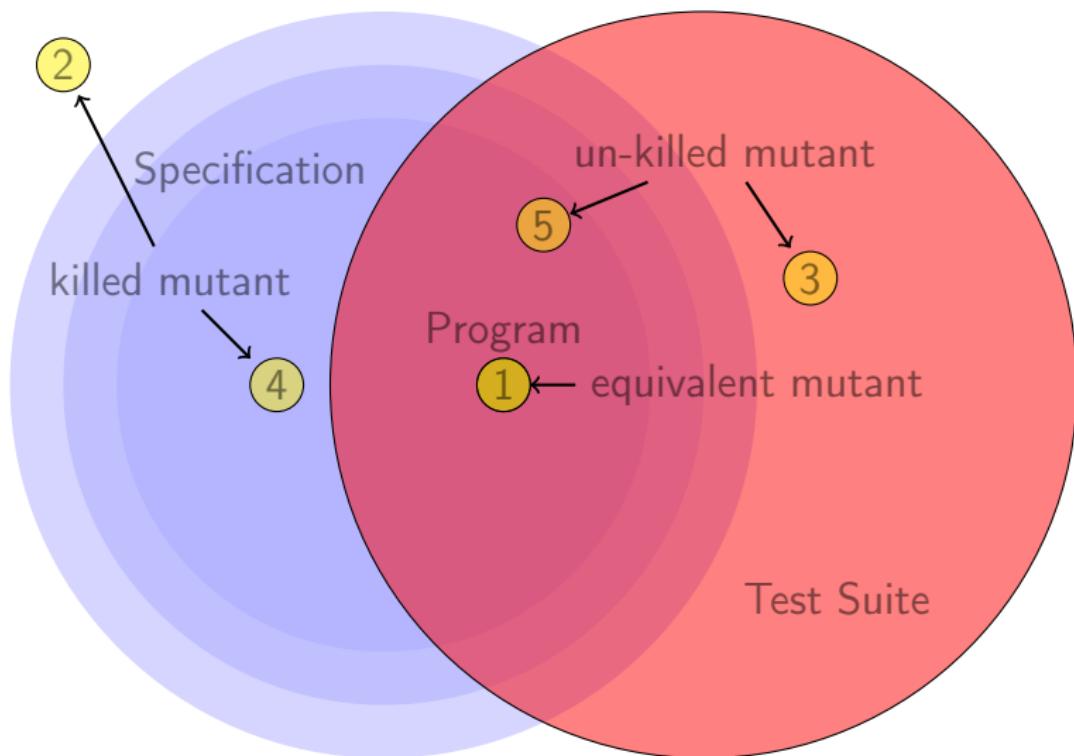
```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```



Software Mutational Robustness

Semantic Space & Mutation Testing

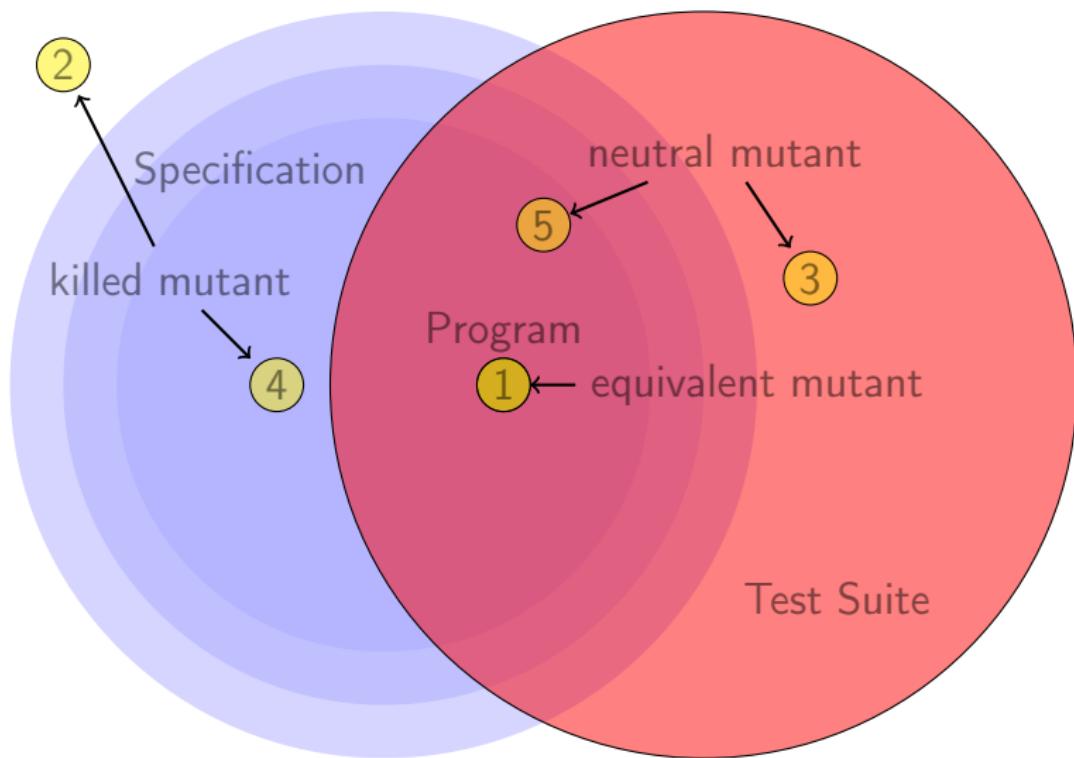
```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```



Software Mutational Robustness

Semantic Space & Mutation Testing

```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```



Software Mutational Robustness

Benchmarks

Sorting Programs

- bubble
- insertion
- merge
- quick

Siemens Benchmark

- grep
- printtokens
- schedule
- sed
- space
- tcas

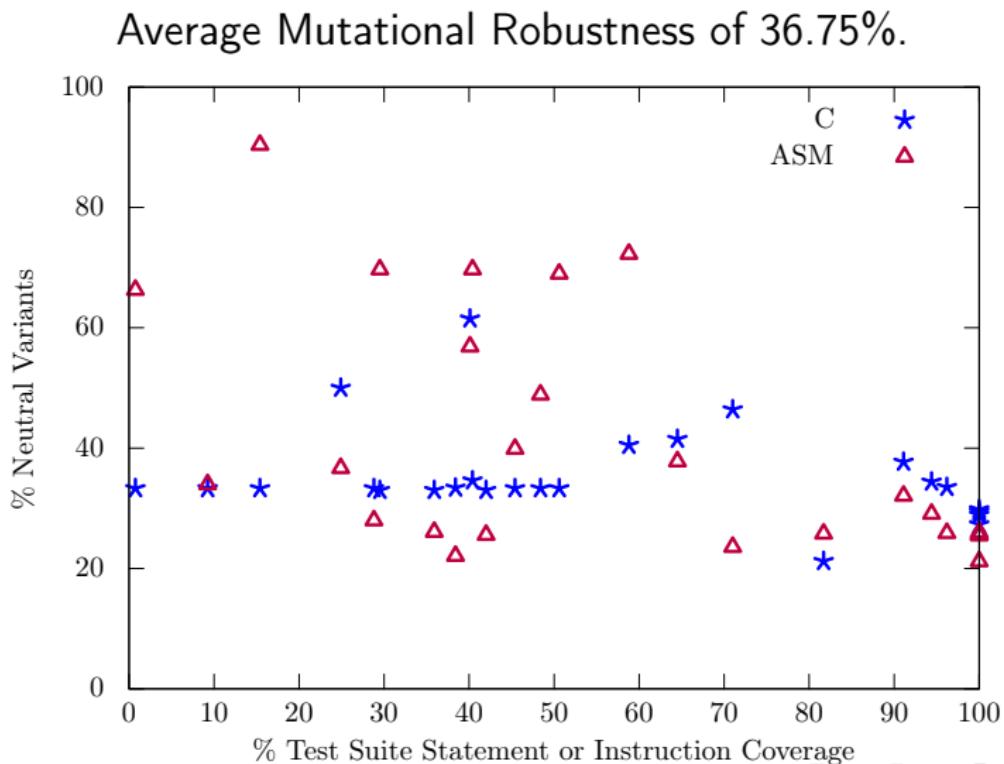
Real Programs

- bzip2 1.0.2 (& alt. suite)
- ccrypt 1.2 (& alt. suite)
- imagemagick 6.5.2
- jansson 1.3
- leukocyte
- lighttpd 1.4.15
- nullhttpd 0.5.0
- oggenc 1.0.1 (& alt. suite)
- potion 40b5f03
- redis 1.3.4
- tiff 3.8.2
- vyquon 335426d

```
main(argc, argv){ int a, b; if(a!=b)
main(argc, argv){ int a, b; if(a!=b)
```

Software Mutational Robustness

Preliminary Results



```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```

Causes of Mutational Robustness

Level: Source VS. Compiled

Hypothesis: Compilation and linking increase software robustness.

Biological

Base Pair

Codon

Gene

Motif

Protein

Genotype

Software

Source Code

Assembly

Phenotype

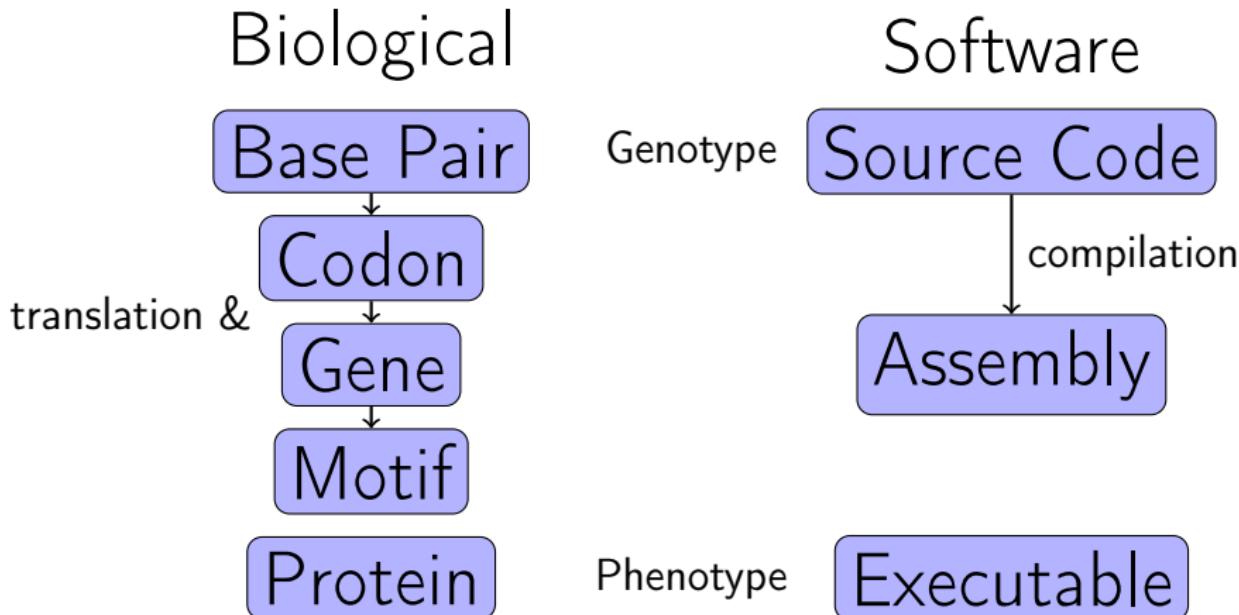
Executable

```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```

Causes of Mutational Robustness

Level: Source VS. Compiled

Hypothesis: Compilation and linking increase software robustness.



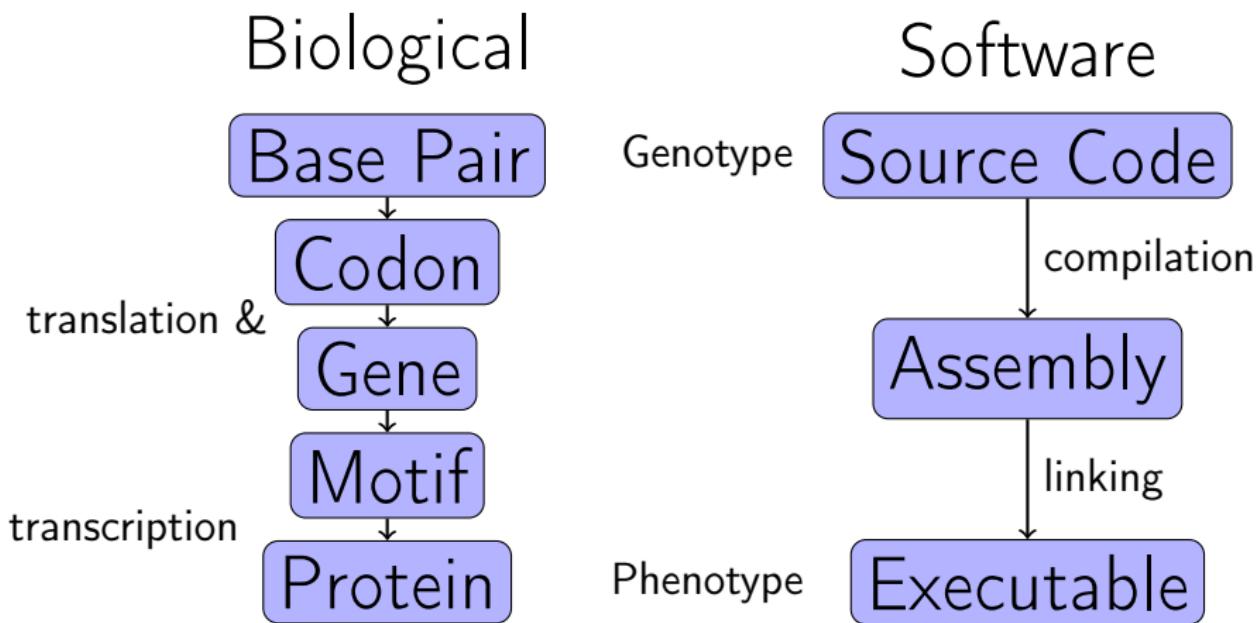
```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```

Causes of Mutational Robustness

Level: Source VS. Compiled

Hypothesis: Compilation and linking increase software robustness.

```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b
```



```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```

Causes of Mutational Robustness

Provenance: Evolved VS. Engineered

Hypothesis: Evolution increases mutational robustness and evolvability.

Compare three classes of software

- 1 Those programmed entirely by human engineers.
- 2 Those programmed initially by human engineers and then incrementally evolved.
- 3 Those programmed entirely through an evolutionary process.

Test for

- mutational robustness
- evolvability

Correlates of Mutational Robustness

Evolvability

Are mutational robustness and evolvability correlated in software?

Requirements

- metric of evolvability
- metric of mutational robustness

Examples

- what level of mutational robustness is desirable in software
- when beneficial (e.g., maintaining critical behavior)
- when detrimental (e.g., rapidly changing specification)

```
main(argc, argv){ int a; int b; if(a!=b)
main(argc, argv){ int a; int b; if(a!=b)
```

```
main(argc, argv){ int a; int b; if(a!=b)
    main(argc, argv);
}
```

Correlates of Mutational Robustness

Environmental Robustness

Are mutational and environmental robustness correlated in software?

Definitions

mutational robustness robustness to *genotypic* variation

environmental robustness robustness to *environmental* variation

Requirements

- metric of mutational robustness
- metric of environmental robustness (fuzz testing)

Software Diversity

Compilers and Linkers

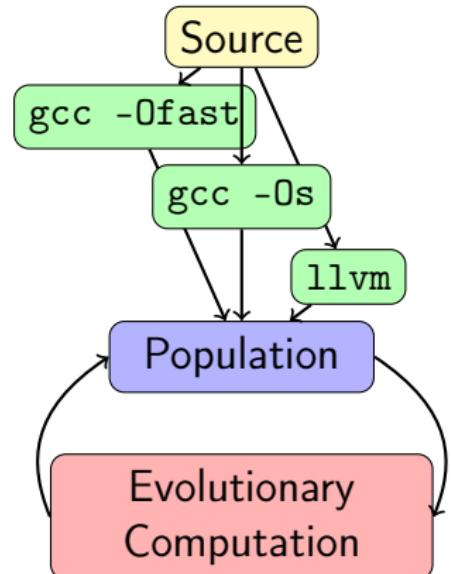
Software Diversity:

- increases security and reliability
[Williams et al., 2009]
- proactively fixes bugs
(Zak Fry in Schulte et al. [2012])

Multiple Compilation:

- *Jump-start* population diversity
- Increase library of genetic material
- Mix and match optimization between compilers

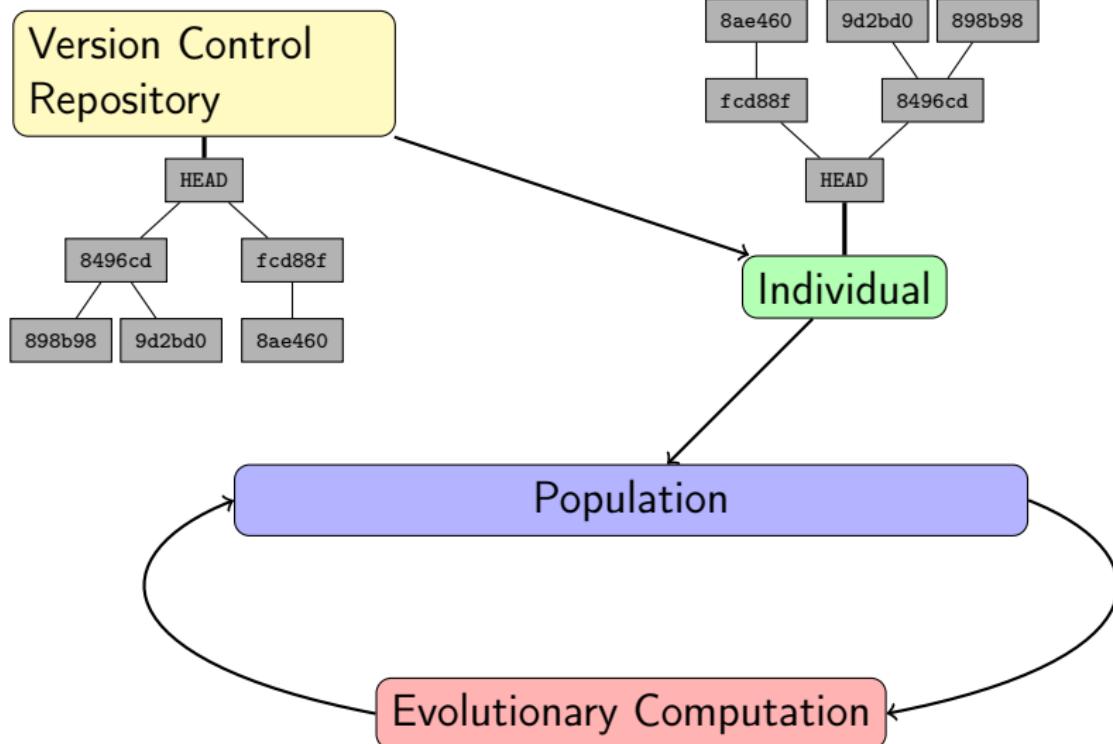
```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```



```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```

New Program Representation

Program Atavism using Version Control



```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```

Software Optimization

Components

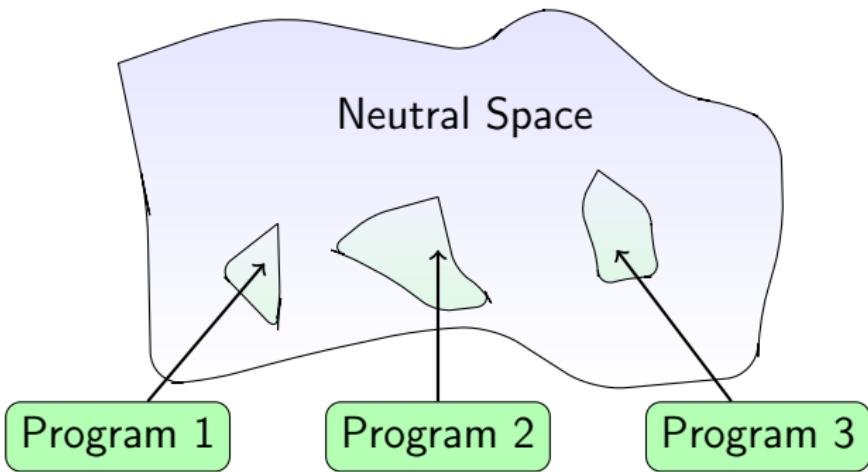
- extant program with existing test suite
- system emulator
- multi-objective fitness function combining
 - existing test suite
 - performance metrics

Benefits

- flexibility through unsound transformations
- explicit priorities through multi-objective fitness functions
- optimization of hard-a-priori features
 - hardware specific and multi-threaded issues
 - performance trade-offs (e.g., memory/cpu), etc...

Software Husbandry

```
main(argc, argv){ int a; int b; if(a==b){  
    main(argc, argv); } int a; int b; if(a!=b){  
    main(argc, argv); }
```



Benefits

- transfer optimization between projects
- transfer functionality between projects
- source of implementation diversity

Summary of Preliminary Work

```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```

Summary of Preliminary Work

```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```

- Genprog

Summary of Preliminary Work

```
main(int argc, char **argv) { int a; int b; if(a!=b)
```

- Genprog
 - ASM Rep.

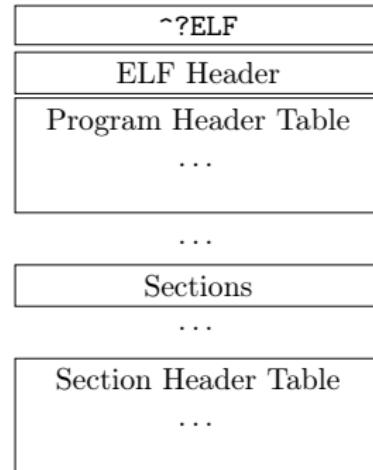
bubble.s

Summary of Preliminary Work

```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```

- Genprog
 - ASM Rep.
 - ELF Rep.
 - elf^a – Lisp
 - rw-elf^b – C

Structure of an ELF Binary



^a <http://gitweb.adaptive.cs.unm.edu/elf.git>

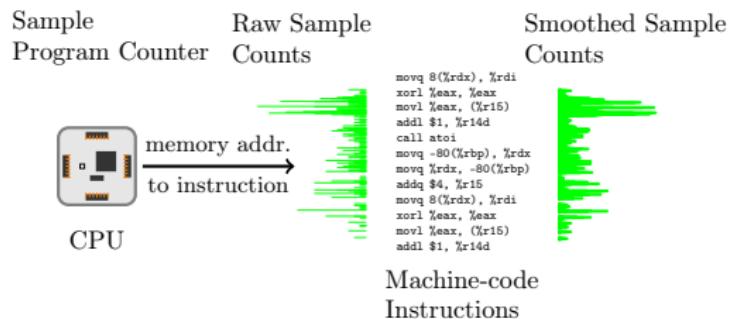
^b <http://gitweb.adaptive.cs.unm.edu/rw-elf.git>

Summary of Preliminary Work

```
main(int argc, char **argv){ int a; int b; if(a==b)
main(int argc, char **argv){ int a; int b; if(a!=b
```

- Genprog
 - ASM Rep.
 - ELF Rep.
 - elf^a – Lisp
 - rw-elf^b – C
- Fault Localization

Fault Localization Overview



^a <http://gitweb.adaptive.cs.unm.edu/elf.git>

^b <http://gitweb.adaptive.cs.unm.edu/rw-elf.git>

Summary of Preliminary Work

```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b
```

- Genprog
 - ASM Rep.
 - ELF Rep.
 - elf^a – Lisp
 - rw-elf^b – C
 - Fault Localization
- Mutational Robustness

^a <http://gitweb.adaptive.cs.unm.edu/elf.git>

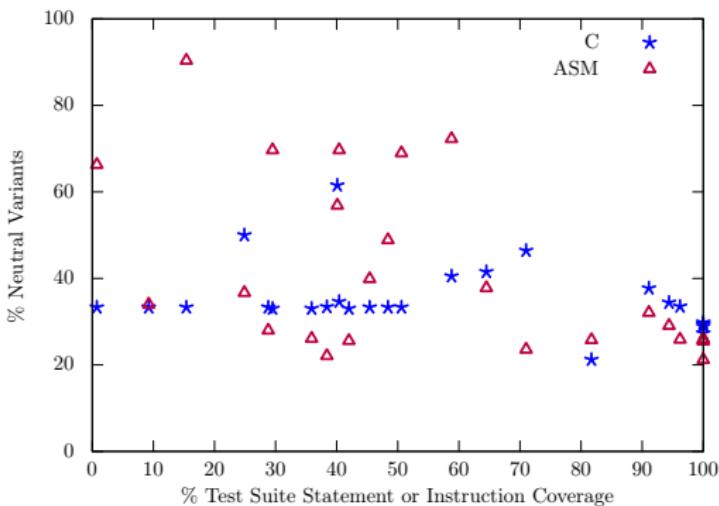
^b <http://gitweb.adaptive.cs.unm.edu/rw-elf.git>

Summary of Preliminary Work

```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```

- Genprog
 - ASM Rep.
 - ELF Rep.
 - elf^a – Lisp
 - rw-elf^b – C
 - Fault Localization
- Mutational Robustness
 - Experimentation

Software Mutational Robustness



^a <http://gitweb.adaptive.cs.unm.edu/elf.git>

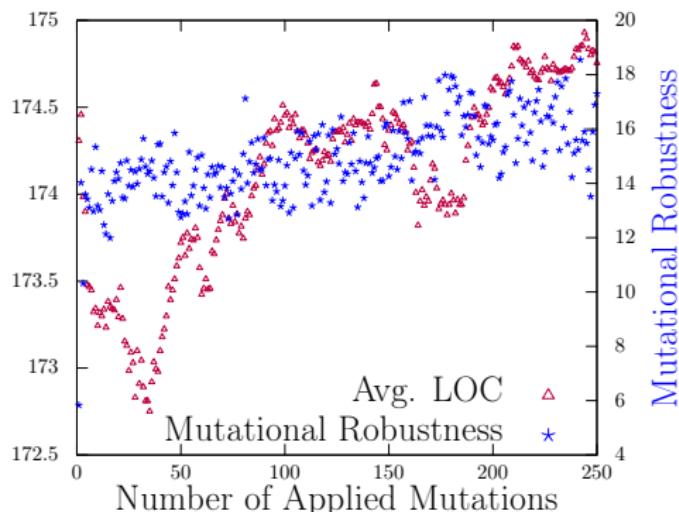
^b <http://gitweb.adaptive.cs.unm.edu/rw-elf.git>

Summary of Preliminary Work

```
main(argc, argv){ int a; int b; if(a!=b)
    main(argc, argv) } int a; int b; if(a!=b)
```

- Genprog
 - ASM Rep.
 - ELF Rep.
 - elf^a – Lisp
 - rw-elf^b – C
 - Fault Localization
- Mutational Robustness
 - Experimentation
 - Random walks

Neutral Variants of Insertion Sort



^a <http://gitweb.adaptive.cs.unm.edu/elf.git>

^b <http://gitweb.adaptive.cs.unm.edu/rw-elf.git>

Summary of Preliminary Work

```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```

- Genprog
 - ASM Rep.
 - ELF Rep.
 - elf^a – Lisp
 - rw-elf^b – C
 - Fault Localization
- Mutational Robustness
 - Experimentation
 - Random walks
 - Multiple languages

Robustness Across Multiple Languages

	C	C++	Haskell	OCaml	Avg.
bubble	25.7	28.2	27.6	16.7	24.6
insertion	26.0	42.0	35.6	23.7	31.8
merge	21.2	46.0	24.9	22.7	28.7
quick	25.5	42.0	26.3	11.4	26.3
Avg.	24.6	39.5	28.6	18.6	
Std.Dev.	2.3	7.8	4.8	5.7	

^a <http://gitweb.adaptive.cs.unm.edu/elf.git>

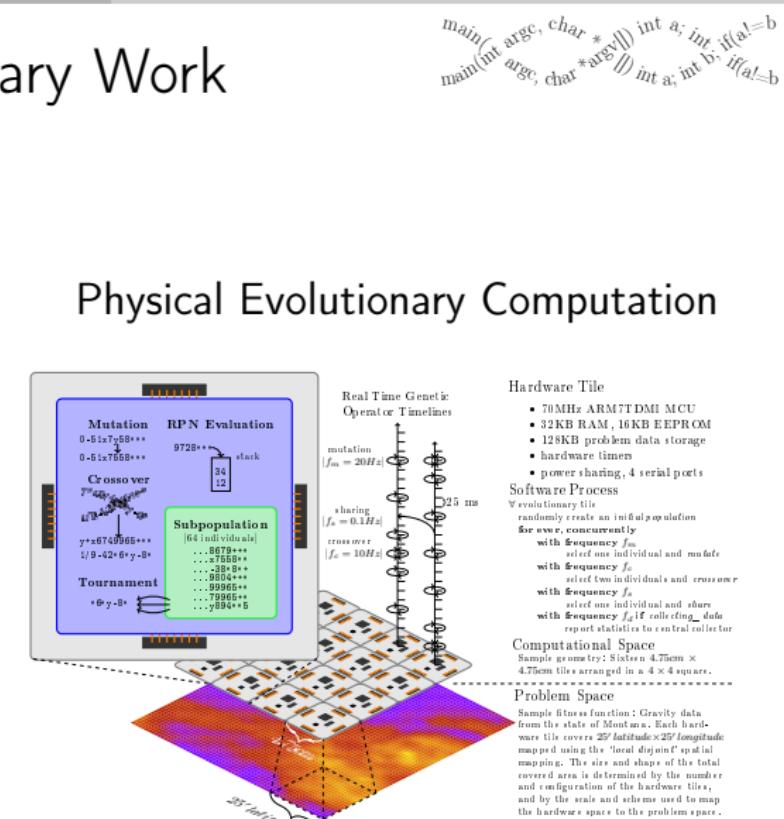
^b <http://gitweb.adaptive.cs.unm.edu/rw-elf.git>

Summary of Preliminary Work

- Genprog
 - ASM Rep.
 - ELF Rep.
 - elf^a – Lisp
 - rw-elf^b – C
- Fault Localization
- Mutational Robustness
 - Experimentation
 - Random walks
 - Multiple languages
- Robust Hardware

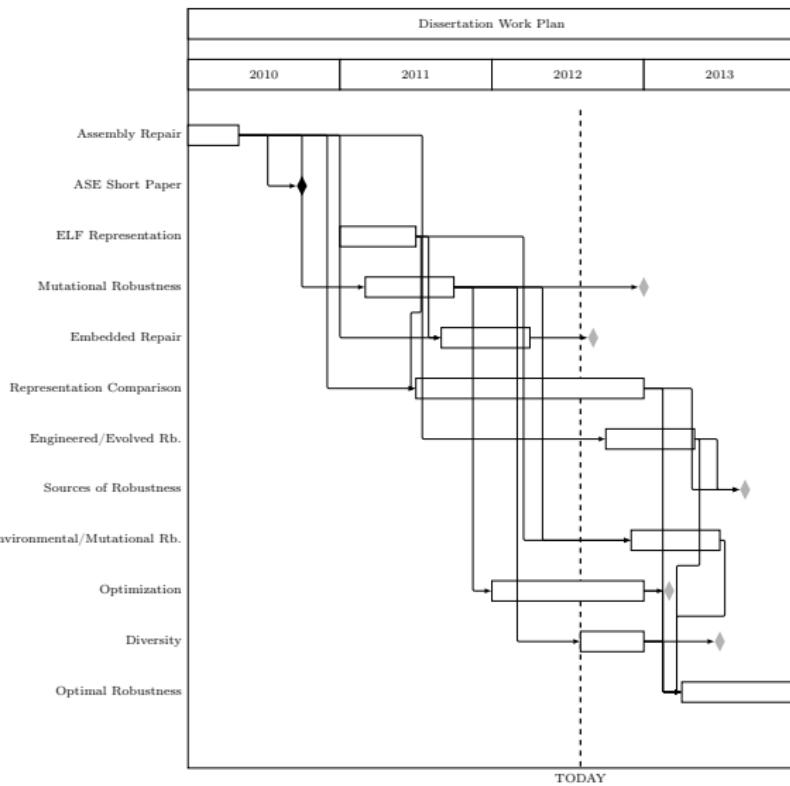
^a <http://gitweb.adaptive.cs.unm.edu/elf.git>

^b <http://gitweb.adaptive.cs.unm.edu/rw-elf.git>



Work-plan and Timeline

```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```



Conclusion

```
main(argc, argv){ int a; int b; if(a!=b)
    main(argc, argv); } int a; int b; if(a!=b)
```

- Software is a product of natural selection
- Software is not fragile
- Software robustness can be used to build new tools
- Software may provide general insight into evolution and robustness.

Thank You

```
main(argc, argv){ int a; int b; if(a==b)
main(argc, argv){ int a; int b; if(a!=b)
```

Eric Schulte

office FEC309

email eschulte@cs.unm.edu

homepage <http://cs.unm.edu/~eschulte>

```
main(argc, argv){ int a; int b; if(a==b)
    main(argc, argv); } int a; int b; if(a!=b)
```

Bibliography

- J. Beal and G. J. Sussman. Engineered robustness by controlled hallucination. November 2008.
- U. D. o. L. Bureau of Labor Statistics. Computer software engineers and computer programmers. On the internet, November 2011. <http://www.bls.gov/oco/ocos303.htm>.
- S. Ciliberti, O. Martin, and A. Wagner. Innovation and robustness in complex regulatory gene networks. *Proceedings of the National Academy of Sciences*, 104(34):13591, 2007.
- G. M. Edelman and J. Gally. Degeneracy and complexity in biological systems. *Proceedings of the National Academy of Sciences*, 98(24):13763, 2001.
- J. Holland. Outline for a logical theory of adaptive systems. *Journal of the ACM (JACM)*, 9(3):297–314, 1962.
- J. H. Holland. *Adaptation in natural and artificial systems: an introductory analysis with applications to biology, control, and artificial intelligence*. The MIT press, 1992.
- R. Knight, S. Freeland, and L. Landweber. Selection, history and chemistry: the three faces of the genetic code. *Trends in biochemical sciences*, 24(6):241–247, 1999.
- J. Koza. Genetic programming: On the programming of computers by means of natural selection, 1992. See <http://miriad.lip6.fr/microbes/Modeling Adaptive Multi-Agent Systems Inspired by Developmental Biology, 229, 1992>.
- S. Misailovic, D. Roy, and M. Rinard. Probabilistically accurate program transformations. *Static Analysis*, pages 316–333, 2011.
- C. Ofria and C. O. Wilke. Avida: A software platform for research in computational evolutionary biology. *Artificial Life*, 10(2):191–229, 2004.
- J. Perkins, S. Kim, S. Larsen, S. Amarasinghe, J. Bachrach, M. Carbin, C. Pacheco, F. Sherwood, S. Sidiropoulos, G. Sullivan, et al. Automatically patching errors in deployed software. 2009.
- K. Raman and A. Wagner. The evolvability of programmable hardware. *Journal of The Royal Society Interface*, jun 2010.
- M. Rinard, C. Cadar, D. Dumitran, D. Roy, T. Leu, and W. Beebe Jr. Enhancing server availability and security through failure-oblivious computing. In *Proceedings of the 6th conference on Symposium on Operating Systems Design & Implementation-Volume 6*, pages 21–21. USENIX Association, 2004.
- E. Schulte, Z. P. Fry, E. Fast, S. Forrest, and W. Weimer. Software mutational robustness: Bridging the gap between mutation testing and evolutionary biology. <http://arxiv.org/abs/1204.4224>, April 2012.
- E. Van Nimwegen, J. Crutchfield, and M. Huygens. Neutral evolution of mutational robustness. *Proceedings of the National Academy of Sciences*, 96(17):9716, 1999.
- A. Wagner. Robustness and evolvability in living systems. 2005.
- W. Weimer, T. Nguyen, C. Le Goues, and S. Forrest. Automatically finding patches using genetic programming. In *Proceedings of the 31st International Conference on Software Engineering*, pages 364–374. IEEE Computer Society, 2009.