

GDB Cheat Sheet

With an emphasis on debugging MIPS assembly code

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r[un] [arg0 arg1 ... argn]	Run program
b[reak] <i>address</i>	Add a breakpoint at address. Address can be a symbol or a file:line pair, e.g. b yourname-lab3.S:30
d[ele] b[reakpoints] <i>number</i>	Delete a breakpoint by number. (Use i[nfo] b[reaks] to get this number.)
c[ontinue]	Continue running program after stopped
s[tep]	Step to next line, including into function calls
n[ext]	Like step, except does not step into function calls
s[tep]i	Step exactly one instruction
n[ext]i	Like stepi, except does not step into function calls
p[rint] [/format] <i>expr</i>	Print expression, e.g. p /d strlen(\$a0)
printf " <i>format string</i> ", <i>arg1</i> , <i>arg2</i> , ..., <i>argn</i>	Use printf syntax to print variables, e.g. printf "\$t0 = %d, \$t1 = %d\n", \$t0, \$t1
x[/count][format]	Examine memory address, e.g., to read and disassemble 6 instructions: x/6i \$t9
cal[l] <i>expr</i>	Evaluates expression, e.g. call foo(\$t0, \$t1)
i[nfo] b[reaks]	Print out current breakpoints
i[nfo] r[egisters]	Print out all registers
b[ack]t[trace]	Print out backtrace
s[et] <i>var</i> = <i>expr</i>	Set a variable equal to an expression, e.g. s \$t0 = 0
q[uit]	Quit gdb