



THE AGE OF CALAMITOUS

Comparison Chart



1. MARCH 2019

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Overview

This documentation covers stats for Armors, Tools & Weapons. All modded content is based on end-game vanilla and scaled accordingly.

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Armor Chart

Light Armor Comparison

High Grade Flawless (Vanilla)

- *Armor Value Head – 49*
- *Armor Value Chest – 86*
- *Armor Value Gloves – 24*
- *Armor Value Pants – 61*
- *Armor Value Boots – 24*

Sanguis (Modded)

- *Armor Value Head – 79*
- *Armor Value Chest – 115*
- *Armor Value Gloves – 53*
- *Armor Value Pants – 90*
- *Armor Value Boots – 53*

Crescent (Modded)

- *Armor Value Head – 80*
- *Armor Value Chest – 116*
- *Armor Value Gloves – 54*
- *Armor Value Pants – 91*
- *Armor Value Boots – 54*

Armor Bonuses:

- *Sanguis – Accuracy, Agility & Grit*
- *Crescent – Accuracy*

Medium Armor Comparison

High Grade Flawless (Vanilla)

- *Armor Value Head – 99*
- *Armor Value Chest – 173*
- *Armor Value Gloves – 49*
- *Armor Value Pants – 124*
- *Armor Value Boots – 49*

Warlock (Modded)

- *Armor Value Head – 129*
- *Armor Value Chest – 203*
- *Armor Value Gloves – 79*
- *Armor Value Pants – 154*
- *Armor Value Boots – 79*

Damned (Modded)

- *Armor Value Head – 149*
- *Armor Value Chest – 223*
- *Armor Value Gloves – 99*
- *Armor Value Pants – 174*
- *Armor Value Boots – 99*

Armor Bonuses:

- *Warlock – Survival*
- *Damned – Strength*

Heavy Armor Comparison

High Grade Flawless (Vanilla)

- *Armor Value Head* – 152
- *Armor Value Chest* – 266
- *Armor Value Gloves* – 76
- *Armor Value Pants* – 190
- *Armor Value Boots* – 76

Knight (Modded)

- *Armor Value Head* – 182
- *Armor Value Chest* – 296
- *Armor Value Gloves* – 106
- *Armor Value Pants* – 220
- *Armor Value Boots* – 106

Frost Knight (Modded)

- *Armor Value Head* – 202
- *Armor Value Chest* – 316
- *Armor Value Gloves* – 126
- *Armor Value Pants* – 240
- *Armor Value Boots* – 126

Armor Bonuses:

- *Knight* – *Vitality*
- *Frost Knight* – *Grit*

Tool Chart

Harvest rates based on tool quality.

Vanilla

- *Stone Pick – 3/4*
- *Iron Pick – 4/5*
- *Steel Pick – 5/6*
- *Pickaxe – 5/6*
- *Hardened Steel Pick – 6/7*
- *Star Metal Pick – 7/8*
- *Black Ice Pick – 7/8*
- *Star Metal Pickaxe – 8/9*
- *Obsidian Pick – 8/9*
- *Acheronian Pick – 8/9*

Modded

- *Eveirium Pick – 12/13*
- *Eveirium Pickaxe – 15/16*
- *Crescent Pick – 16/17*
- *Crescent Pickaxe – 19/20*
- *Ruby Pickaxe – 21/22*
- *Verian Pick – 22/23*
- *Verian Pickaxe – 25/26*
- *Kronyxium Pick – 30/31*
- *Kronyxium Pickaxe – 40/41*

Weapon Chart

Axe Comparison

Best of Vanilla:

- *Highest Damage – Glimmermoon (57 Damage)*
- *Highest Bonus – Axe of the Lion (5+ Strength)*
- *Highest Armor Pen. – None*
- *Highest Durability – Glimmermoon (1,350)*

Best of Modded:

- *Highest Damage – Vanquished Cleaver (62 Damage)*
- *Highest Bonus – Vanquished Cleaver (5+ Strength)*
- *Highest Armor Pen. – Admiral's Rapier (16% Pen)*
- *Highest Durability – Vanquished Cleaver (4,420)*

Sword Comparison

Best of Vanilla:

- *Highest Damage – Telith's Lament (54 Damage)*
- *Highest Bonus – The Bane of Khosatral Khel (5+ Strength)*
- *Highest Armor Pen. – Telith's Lament (10,5%)*
- *Highest Durability – Telith's Lament (1,350)*

Best of Modded:

- *Highest Damage – Royal Blade of Stormhold (62 Damage)*
- *Highest Bonus – High Elder Blade (5+ Agility)*
- *Highest Armor Pen. – Dark Angel (16% Pen)*
- *Highest Durability – High Elder Blade (5,750)*

Shield Comparison

Best of Vanilla:

- *Highest Damage – Black Bruargh's Fury (45 Damage)*
- *Highest Bonus – Black Bruargh's Fury (5+ Agility)*
- *Highest Armor Pen. – Flawless Acheronian Shield (15%)*
- *Highest Durability – Black Bruargh's Fury (7,500)*

Best of Modded:

- *Highest Damage – Shield of the Damned (54 Damage)*
- *Highest Bonus – Shield of the Damned (5+ Encumbrance)*
- *Highest Armor Pen. – Shield of the Damned (15% Pen)*
- *Highest Durability – Shield of the Damned (9,000)*

Dagger Comparison

Best of Vanilla:

- *Highest Damage – The Grim (44 Damage)*
- *Highest Bonus – Zhaibar Knives (5+ Agility)*
- *Highest Armor Pen. – Kingslayer Dagger (20%)*
- *Highest Durability – Daggers of Nameless Days (1,800)*

Best of Modded:

- *Highest Damage – Knives of the Crescent (52 Damage)*
- *Highest Bonus – Sanguis Daggers (5+ Strength)*
- *Highest Armor Pen. – Sanguis Daggers (25% Pen)*
- *Highest Durability – Sanguis Daggers (4,675)*

Warhammer Comparison

Best of Vanilla:

- *Highest Damage – Hanuman's Gada (60 Damage)*
- *Highest Bonus – Zhaibar Knives (5+ Agility)*
- *Highest Armor Pen. – Flawless Serpent-man Warhammer (29,93%)*
- *Highest Durability – Sledge of Tsotha-lanti (4,800)*

Best of Modded:

- *Highest Damage – Hammer of Justice (70 Damage)*
- *Highest Bonus – Hammer of Justice (5+ Strength)*
- *Highest Armor Pen. – Hammer of Justice (30% Pen)*
- *Highest Durability – Hammer of Justice (8,000)*

Polearm Comparison

Best of Vanilla:

- *Highest Damage – Black Dragon Pike (53 Damage)*
- *Highest Bonus – Vaulting pole (5+ Agility)*
- *Highest Armor Pen. – Flawless Acheronian Spear (10%)*
- *Highest Durability – Vaulting pole (2,100)*

Best of Modded:

- *Highest Damage – Harbinger of Souls (61 Damage)*
- *Highest Bonus – Harbinger of Souls (5+ Agility)*
- *Highest Armor Pen. – Honor Guard Polearm (12% Pen)*
- *Highest Durability – Harbinger of Souls (4,400)*

Greatsword Comparison

Best of Vanilla:

- *Highest Damage – Blade of the Adventurer (76 Damage)*
- *Highest Bonus – Baal-pteor's Razor (5+ Encumbrance)*
- *Highest Armor Pen. – Telith's Sorrow (15,75%)*
- *Highest Durability – The Watchblade (7,200)*

Best of Modded:

- *Highest Damage – Royal Greatsword of Stormhold (80 Damage)*
- *Highest Bonus – Blade of Zynarus (5+ Strength)*
- *Highest Armor Pen. – Ashira's Light (17% Pen)*
- *Highest Durability – Golden Whirlwind (8,200)*

Bow Comparison

Best of Vanilla:

- *Highest Damage – Splinter (26 Damage)*
- *Highest Bonus – The Huntress (5+ Accuracy)*
- *Highest Armor Pen. – Frostshot (9,9%)*
- *Highest Durability – The Huntress (1,500)*

Best of Modded:

- *Highest Damage – Night Bow (32 Damage)*
- *Highest Bonus – Night Bow (5+ Accuracy)*
- *Highest Armor Pen. – Phoenix Bow (14%)*
- *Highest Durability – Night Bow (3,500)*

Projectile Comparison

Best of Vanilla:

- *Highest Damage – Dragonbone Arrows (22 Damage)*
- *Highest Bonus – None*
- *Highest Armor Pen. – Dragonbone Arrows (18% Pen)*
- *Highest Durability – None*

Best of Modded:

- *Highest Damage – Crescent Arrows (27 Damage)*
- *Highest Bonus – None*
- *Highest Armor Pen. – Crescent Arrows (23% Pen)*
- *Highest Durability – None*

Offhand Axe Comparison

Best of Vanilla:

- *Highest Damage – Serpent-man Throwing Axe (52 Damage)*
- *Highest Bonus – None*
- *Highest Armor Pen. – None*
- *Highest Durability – None*

Best of Modded:

- *Highest Damage – Staff of Vazayus (56 Damage)*
- *Highest Bonus – Staff of Vazayus (5+ Survival)*
- *Highest Armor Pen. – Staff of Solatium (11% Pen)*
- *Highest Durability – Staff of Solatium (4,750)*

Top Mod Weapons

Axe – Vanquished Cleaver

- *Highest Damage – (62 Damage)*
- *Highest Bonus – (5+ Strength)*
- *Highest Armor Pen. – (12% Pen)*
- *Highest Durability – (4,420)*

Sword – High Elder Blade

- *Highest Damage – (58 Damage)*
- *Highest Bonus – (5+ Agility)*
- *Highest Armor Pen. – (15% Pen)*
- *Highest Durability – (5,750)*

Shield – Shield of the Damned

- *Highest Damage – (54 Damage)*
- *Highest Bonus – (5+ Encumbrance)*
- *Highest Armor Pen. – (15% Pen)*
- *Highest Durability – (9,000)*

Daggers – Sanguis Daggers

- *Highest Damage – (51 Damage)*
- *Highest Bonus – (5+ Strength)*
- *Highest Armor Pen. – (17% Pen)*
- *Highest Durability – (4,675)*

Warhammer – Hammer of Justice

- *Highest Damage – (70 Damage)*
- *Highest Bonus – (5+ Strength)*
- *Highest Armor Pen. – (30% Pen)*
- *Highest Durability – (8,000)*

Polearm – Harbinger of Souls

- *Highest Damage – (61 Damage)*
- *Highest Bonus – (5+ Agility)*
- *Highest Armor Pen. – (10% Pen)*
- *Highest Durability – (4,400)*

Greatsword – Blade of Zynarus

- *Highest Damage – (77 Damage)*
- *Highest Bonus – (5+ Strength)*
- *Highest Armor Pen. – (15% Pen)*
- *Highest Durability – (5,000)*

Bow – Night bow

- *Highest Damage – (32 Damage)*
- *Highest Bonus – (5+ Accuracy)*
- *Highest Armor Pen. – (12% Pen)*
- *Highest Durability – (3,500)*

Projectile – Crescent Arrow

- *Highest Damage – Crescent Arrows (27 Damage)*
- *Highest Armor Pen. – Crescent Arrows (14% Pen)*

Offhand Axe – Staff of Solatium

- *Highest Damage – (49 Damage)*
- *Highest Bonus – (5+ Survival)*
- *Highest Armor Pen. – (11% Pen)*
- *Highest Durability – (4,750)*