Question 1
Sketch a description of a program that you would like to be able to write by the end of this class. Be as specific as possible.

Question 2
What are some terms or phrases used in the context of computers or computer programming that you don’t understand, but would like to?

Question 3
This question will not count against your grade. The purpose of this question is to assess your background and programming knowledge. In any programming language (or in pseudo code), write a program that takes an integer as input and prints “odd” if the integer is odd, and prints “even” if the integer is even.

Question 4
Email your answer to the previous three question to the instructor at cs152instructor@cs.unm.edu. All Assignments will be turned in this way so we want to iron out any glitches early on. If you do not have or do not use email, submit your assignments in writing at the beginning of class.

Question 5
Sign up for the mailing list [http://mail.cs.unm.edu/cgi-bin/mailman/listinfo/cs152](http://mail.cs.unm.edu/cgi-bin/mailman/listinfo/cs152) and send a test email saying hello to make sure you have signed up successfully.

Question 6
Review the syllabus.