Question 1

Write a program that takes an integer as input from the user. The program then sums up the numbers from 1 to the user’s input.

If the resulting sum is odd, print out the string "How odd.". Otherwise, print out the sum.

Think about which type of loop is most appropriate for this program. Make sure you use the right one.

An example interaction with this program might look like this:

Type a positive whole number then press enter:
4
The sum of the numbers from 1 to 4 is 10

Another example interaction looks like this:

Type a positive whole number then press enter:
5
How odd.

Don’t forget to include comments.