

Midterm Examination

CS 362 Data Structures and Algorithms
Spring, 2007

Name:
Email:

-
- Print your name and email, *neatly* in the space provided above; print your name at the upper right corner of *every* page. Please print legibly.
 - This is an *closed book* exam. You are permitted to use *only* two pages of “cheat sheets” that you have brought to the exam and a calculator. *Nothing else is permitted.*
 - Do all five problems in this booklet. *Show your work!* You will not get partial credit if we cannot figure out how you arrived at your answer.
 - Write your answers in the space provided for the corresponding problem. Let us know if you need more paper.
 - Don’t spend too much time on any single problem. The questions are weighted equally. If you get stuck, move on to something else and come back later.
 - If any question is unclear, ask us for clarification.
-

Question	Points	Score	Grader
1	20		
2	20		
3	20		
4	20		
5	20		
Total	100		

1. Short Answer

Multiple Choice:

The following choices will be used for the multiple choice problems.

- (a) $\Theta(1)$
- (b) $\Theta(\log^* n)$
- (c) $\Theta(\log n)$
- (d) $\Theta(\sqrt{n})$
- (e) $\Theta(n)$
- (f) $\Theta(n \log n)$
- (g) $\Theta(n^2)$
- (h) $\Theta(n^3)$
- (i) $\Theta(2^n)$

For each of the questions below, choose one of the above possible answers. Please write the letter of your chosen answer to the left of the question.

- (a) Time to find the optimal way to parenthesize a list of n matrices so that the number of scalar multiplications to compute their produce is minimized
- (b) Amortized cost of a call to Find-Set using the union-find data structure over n elements with union by tree size (smaller tree under larger tree) but without path compression.
- (c) Solution to the recurrence $T(n) = 4T(n/2) + \log n$
- (d) Solution to the recurrence $T(n) = 2T(n - 1) + 1$
- (e) Solution to the recurrence $T(n) = 3T(n - 1) - 2T(n - 2) + 1$

True or False (10 points total). **Circle your final answers.**

- (a) If an operation takes $O(1)$ amortized time, then it takes $O(1)$ worst case time.
- (b) Any problem that can be solved with a greedy algorithm can also be solved with dynamic programming
- (c) $\log n$ is $o(\sqrt{n})$
- (d) $\log n$ is $\omega(1)$
- (e) A dynamic programming algorithm always uses some type of recurrence relation.

2. Amortized Analysis

Consider a linked list that has the following operations defined on it:

- *AddLast(x)*: Adds the element x to the end of the list
- *RemoveFourths()*: Removes every fourth element in the list i.e. removes the first, fifth, ninth, etc., elements of the list.

Assume these operations have the following costs:

- *AddLast(x)* - cost equals 1
 - *RemoveFourths()* - cost equals the number of elements in the list
- (a) Assume we perform n operations on the list. What is the worst case run time of a call to *RemoveFourths*? Justify your answer.
- (b) Now you will show that the amortized cost of these two operations is small using the taxation (accounting) method.
- First give the amount that you will charge *AddLast()* and the amount that you will charge *RemoveFourths()*.
 - Next show how you will use these charges to pay for the actual costs of these operations.
 - Finally write down the amortized cost per operation.

3. Knapsack

Suppose you have a collection of n items i_1, i_2, \dots, i_n with weights w_1, w_2, \dots, w_n and a bag with capacity W .

Part 1: Describe a simple, efficient algorithm to select as many items as possible to fit inside the bag e.g. the maximum cardinality set of items that have weights that sum to at most W

Part 2: Give a concise and rigorous argument that your algorithm is correct.

4. Dynamic Programming

Recall that in the 0-1 Knapsack problem, we are given two things. First a list of n items $(v_1, w_1), (v_2, w_2) \dots (v_n, w_n)$, where item i has value v_i and weight w_i . Second a weight W which is the maximum weight that can be carried in the knapsack. The items are indivisible so that we must either place the entire item in the knapsack or not place it in the knapsack. Our goal is to maximize the sum of the values of all the items that are placed in the knapsack.

Part 1: Professor Clyde claims that a greedy algorithm will solve this problem. Is he correct? (Just answer yes or no, you do not need to justify your answer)

Consider the following Dynamic Programming approach to the problem. For integers i and j , let $f(i, j)$ be the maximum value that can be achieved if only items from the set $(v_1, w_1), (v_2, w_2) \dots (v_i, w_i)$ are allowed and the backpack can only carry a total weight of j . Note that for all $j > 0$, $f(0, j) = 0$ and for all $i > 0$, $f(i, 0) = 0$.

Part 2: Let $n = 2$, $W = 3$ and the list of items be $(2, 2), (1, 1)$. Your first job is to fill in the three missing entries in this table.

	i= 0	i=1	i=2
j=0	0	0	0
j=1	0	0	
j=2	0	2	
j=3	0	2	

Part 3: Note that if $w_i > j$ then $f(i, j) = f(i - 1, j)$. Now write down the recurrence relation for $f(i, w)$ for the case where $w_i \leq j$. Hint: $f(i, j)$ will be the maximum over two quantities - it will depend on w_i , v_i and on previously computed values of the function f .

Part 4: Briefly explain how you would use the above recurrence relation to write a dynamic program to solve the 0-1 knapsack problem. How large would your table be? What value of f would you return to as the maximum value that can be fit in the knapsack? What is the run time of your dynamic program?

5. Recurrences

Consider the following puzzle. There is a row of n chairs and two types of people: M for mathematicians and P for poets. You want to assign one person to each seat but you can never seat two mathematicians together or they will start talking about mathematics and everyone else in the room will get bored. For example, if $n = 3$, the following are some valid seatings: PPP, MPM, and PPM. However, the following is an invalid seating: MMP.

In this problem, your goal is as follows. Let $f(n)$ be the number of valid seatings when there are n chairs in a row. Write and solve a recurrence relation for $f(n)$. Please show your work.