

# CS 561, Gradient Descent

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# The Problem

Given:

- Convex space  $\mathcal{K}$
- Convex function  $f$

Goal: Find  $x \in \mathcal{K}$  that minimizes  $f(x)$

# Convexity

1. A convex *set* contains every point on every line segment drawn between any two points in the set.
2. A convex *function* ensures any line segment between two points on the function is above the function:  $\forall x, y, \lambda \in [0, 1]$ ,

$$f(\lambda x + (1 - \lambda)y) \leq \lambda f(x) + (1 - \lambda)f(y)$$

- Equivalently, a convex function has a convex *epigraph*: the set of points above the function is convex.
  - If the function is twice differentiable, it is convex iff its second derivative is always non-negative.
3. A function  $f$  is *concave* iff  $-f$  is convex.

# What is a gradient?

- The *gradient* of a function  $f$  ( $\nabla f$ ) is just the derivatives of  $f$  written as a vector.
- Ex: The gradient of  $f(x, y) = 2x + 3y$  is the vector  $(2, 3)$
- Ex: The gradient of  $f(x, y) = x^2 + y^2$  at the point  $x = 2, y = 3$  is  $(4, 6)$
- Ex: The gradient of  $f(x, y) = xy$  at the point  $x = 2, y = 3$  is  $(3, 2)$

# Gradient Descent Variables

- $D = \max_{x,y \in \mathcal{K}} |x - y|$
- $G$  is an upperbound on  $|\nabla f(x)|$  for any  $x \in \mathcal{K}$

Note: all norms are 2-norms.  $D$  is known as the *diameter* of  $\mathcal{K}$

# Gradient Descent Algorithm

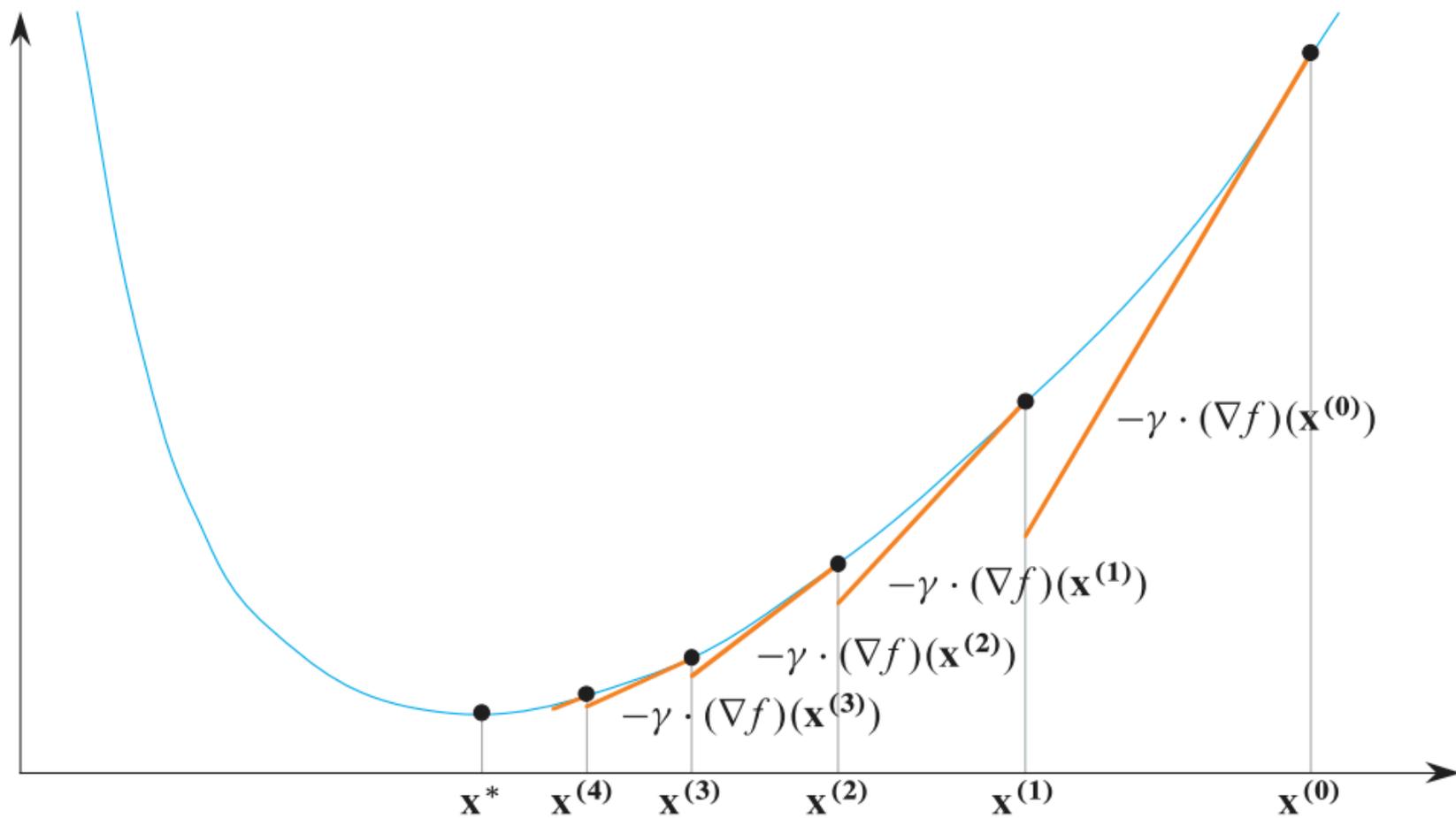
$$\eta \leftarrow \frac{D}{G\sqrt{T}}$$

Repeat for  $i = 0$  to  $T$ :

1.  $y_{i+1} \leftarrow x_i - \eta \nabla f(x_i)$
2.  $x_{i+1} \leftarrow$  Projection of  $y_{i+1}$  onto  $\mathcal{K}$

Output  $z = \frac{1}{T} \sum_{i=1}^T x_i$

# Example Run



# Theorem 1

**Theorem 1** *Let  $x^* \in \mathcal{K}$  be the value that minimizes  $f$ . Then, for any  $\epsilon > 0$ , if we set  $T = \frac{D^2 G^2}{\epsilon^2}$ , then:*

$$f(z) \leq f(x^*) + \epsilon$$



Fact 1:  $f(x) - f(y) \leq \nabla f(x) \cdot (x - y)$



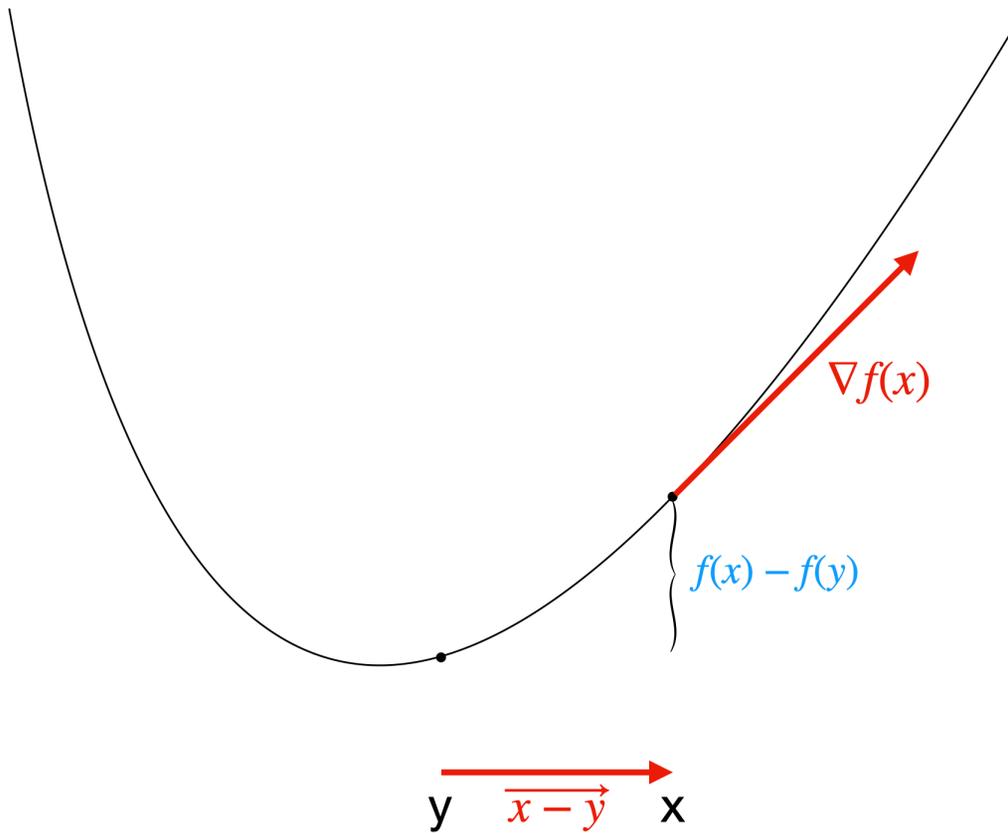
A convex function that is differentiable satisfies the following (basically, this says that the function is above the tangent plane at any point).

$$f(x + z) \geq f(x) + \nabla f(x) \cdot z, \text{ for all } x, z$$

Setting  $z = y - x$ , we get:

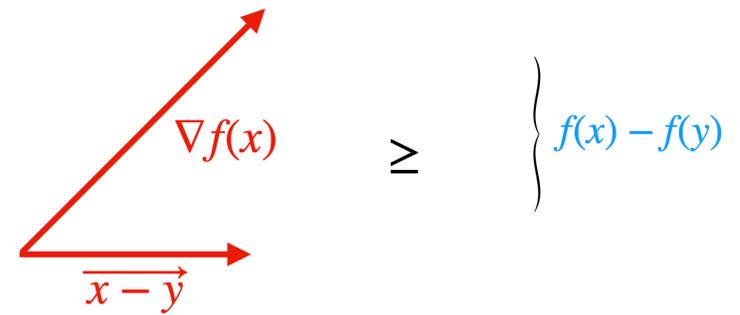
$$f(x) - f(y) \leq \nabla f(x) \cdot (x - y) \text{ for all } x, y$$

# Fact 1: Picture



Fact:

$$\overrightarrow{x-y} \cdot \nabla f(x) \geq f(x) - f(y)$$



## Proof of Theorem 1 (I)

$$\begin{aligned} |x_{i+1} - x^*|^2 &\leq |y_{i+1} - x^*|^2 \\ &= |x_i - x^* - \eta \nabla f(x_i)|^2 \\ &= |x_i - x^*|^2 + \eta^2 |\nabla f(x_i)|^2 - 2\eta \nabla f(x_i) \cdot (x_i - x^*) \end{aligned}$$

First step holds since  $x_{i+1}$  projects  $y_{i+1}$  onto a space that contains  $x^*$ . Second step holds by definition of  $y_{i+1}$ . Last step holds since  $|v|^2 = v \cdot v$ .

## Proof of Theorem 1 (II)

From last slide:

$$|x_{i+1} - x^*|^2 \leq |x_i - x^*|^2 + \eta^2 |\nabla f(x_i)|^2 - 2\eta \nabla f(x_i) \cdot (x_i - x^*)$$

Reorganizing, and using definition of  $G$ :

$$\nabla f(x_i) \cdot (x_i - x^*) \leq \frac{1}{2\eta} (|x_i - x^*|^2 - |x_{i+1} - x^*|^2) + \frac{\eta}{2} G^2$$

Using Fact 1:

$$f(x_i) - f(x^*) \leq \frac{1}{2\eta} (|x_i - x^*|^2 - |x_{i+1} - x^*|^2) + \frac{\eta}{2} G^2 \quad (1)$$

## Proof of Theorem 1 (III)

Sum last inequality for  $i = 1$  to  $T$ . After cancellations:

$$\sum_{i=1}^T (f(x_i) - f(x^*)) \leq \frac{1}{2\eta} (|x_1 - x^*|^2 - |x_{T+1} - x^*|^2) + \frac{T\eta}{2} G^2$$

Divide the above by  $T$ . By convexity,  $f\left(\frac{1}{T}(\sum_i x_i)\right) \leq \frac{1}{T} \sum_i f(x_i)$ .

Since  $z = \frac{1}{T} \sum_i x_i$ , we get

$$f(z) - f(x^*) \leq \frac{D^2}{2\eta T} + \frac{\eta}{2} G^2.$$

Since  $\eta = \frac{D}{G\sqrt{T}}$ , the right hand side is at most  $\frac{DG}{\sqrt{T}}$ . Since  $T = \frac{D^2 G^2}{\epsilon^2}$ , we have  $f(z) \leq f(x^*) + \epsilon$

# Online Gradient Descent

- Surprisingly, the gradient descent algorithm can work even when the function to minimize changes in every round!
- Even if these functions are chosen by an adversary! - So long as they are always convex.
- We just need to make a slight tweak in the algorithm (next slide - can you spot the differences?)

# Online GD Algorithm

$$\eta \leftarrow \frac{D}{G\sqrt{T}}$$

Repeat for  $i = 0$  to  $T$ :

1.  $y_{i+1} \leftarrow x_i - \eta \nabla f_i(x_i)$
2.  $x_{i+1} \leftarrow$  Projection of  $y_{i+1}$  onto  $\mathcal{K}$

## Online Gradient Theorem

**Theorem 2 (Zinkevich's Theorem)** *Let  $x^* \in \mathcal{K}$  be the value that minimizes  $\sum_{i=1}^T f_i(x^*)$ . Then, for all  $T > 0$ ,*

$$\frac{1}{T} \sum_{i=1}^T (f_i(x_i) - f_i(x^*)) \leq \frac{DG}{\sqrt{T}}.$$

Left hand side of this inequality is called the *regret* per step.

## Proof

- Equation 1 from Slide 9 bounds the regret for step  $i$
- Sum regrets over all  $i$  and divide by  $T$  to get the theorem!

# Applictn: Portfolio Management

- From Section 16.6 in Arora notes

# Portfolio Management

- Imagine you are investing in  $n$  stocks
- For  $i$ ,  $1 \leq i \leq n$ , and  $t > 1$ , define

$$r_t[i] = \frac{\text{Price of stock } i \text{ on day } t}{\text{Price of stock } i \text{ on day } t - 1}$$

- Let  $x^*$  be an optimal allocation of your money among the  $n$  stocks in hindsight.
- Q: Can we design an algorithm that is competitive with  $x^*$ ?

# Portfolio Management

- Our goal: Choose an allocation,  $x_t$  for each day  $t$ , that maximizes

$$\prod_t r_t \cdot x_t$$

- Taking logs, we get that we want to maximize:

$$\sum_t \log(r_t \cdot x_t)$$

- Same as minimizing

$$-\sum_t \log(r_t \cdot x_t)$$

- This last function is convex and so by Zinkevich's theorem, online gradient descent tracks

$$-\sum_t \log(r_t \cdot x^*)$$

# Stochastic Gradient Descent

The final major trick of GD enables significant speed up. Assume we want to minimize over just one function,  $f$ , again.

- In each step,  $i$ , we estimate the gradient of  $f$  at  $x_i$  based on *one* random data item
- Call this random gradient  $g_i$ , where  $E(g_i) = \nabla f(x_i)$
- Then, using the  $g_i$ 's we get essentially same results as if we had the true gradient

# Stochastic GD Algorithm

$$\eta \leftarrow \frac{D}{G\sqrt{T}}$$

Repeat for  $i = 0$  to  $T$ :

1.  $g_i \leftarrow$  a random vector, such that  $E(g_i) = \nabla f(x_i)$
2.  $y_{i+1} \leftarrow x_i - \eta g_i$
3.  $x_{i+1} \leftarrow$  Projection of  $y_{i+1}$  onto  $\mathcal{K}$

$$\text{Output } z = \frac{1}{T} \sum_{i=1}^T x_i$$

# Stochastic GD Theorem

**Theorem 3**  $E(f(z)) \leq f(x^*) + \frac{DG}{\sqrt{T}}$ .

## Proof (1/2)

$$\begin{aligned} E(f(z)) &= E\left(f\left(\frac{1}{T}\sum_{i=1}^T x_i\right)\right) \\ &\leq E\left(\frac{1}{T}\sum_{i=1}^T f(x_i)\right) && \text{By convexity of } f \\ &\leq \frac{1}{T}E\left(\sum_{i=1}^T f(x_i)\right) && \text{Since } E(cX) = cE(X) \text{ for constant } c \end{aligned}$$

## Proof (2/2)

$$\begin{aligned} E(f(z) - f(x^*)) &\leq \frac{1}{T} E\left(\sum_{i=1}^T (f(x_i) - f(x^*))\right) && \text{By previous slide} \\ &\leq \frac{1}{T} \sum_i E(\nabla f(x_i) \cdot (x_i - x^*)) && \text{Using Fact 1} \\ &= \frac{1}{T} \sum_i E(g_i \cdot (x_i - x^*)) && \text{Cuz } E(g_i \cdot x) = \nabla f(x_i) \cdot x \\ &= \frac{1}{T} \sum_i E(f_i(x_i) - f_i(x^*)) && \text{Letting } f_i(x) = g_i \cdot x \\ &= E\left(\frac{1}{T} \sum_{i=1}^T (f_i(x_i) - f_i(x^*))\right) && \text{Linearity of Exp.} \\ &\leq \frac{DG}{\sqrt{T}} && \text{Regret bound using Zinkevich's Thm} \end{aligned}$$

## Two Notes on Proof

- Requirement in Step 3:  $E(g_i \cdot x) = \nabla f(x_i) \cdot x$ , for all  $x$
- Holds since dot product is linear, and  $E(g_i) = \nabla f(x_i)$
  
- Requirement in Last Step:  $f_i(x)$  is convex. Needed to use Zinkevich
- Holds since  $f_i(x) = g_i \cdot x$  is *linear*

## Take Away

Gradient Descent comes in 3 flavors:

- Standard Gradient Descent
- Online Gradient Descent  
Works even when function is changing
- Stochastic Gradient Descent  
Just need the correct gradient in **expectation**