

# Two Channel Subband Coding

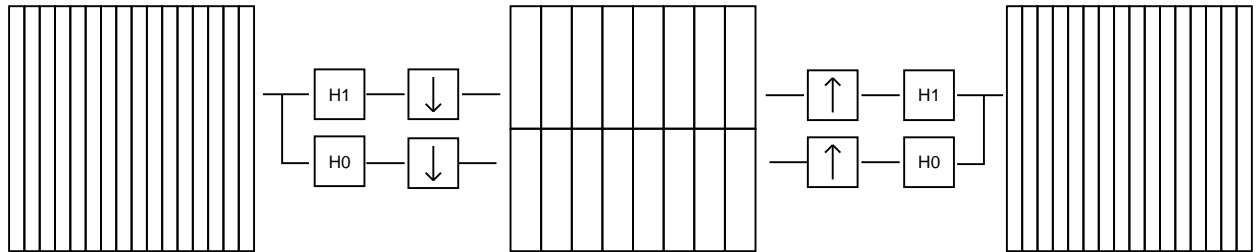


Figure 1: Two channel subband coding.

In two channel subband coding

- A signal is convolved with a highpass filter  $\vec{h}_1$  and a lowpass filter  $\vec{h}_0$ .
- The two halfband signals are then downsampled.
- These operations trade one bit of resolution in time for one bit of resolution in frequency.

The process can be inverted by

- Upsampling each halfband signal
- Convolution of each halfband signal with a time reversed filter
- Adding the results.

## Discrete Orthogonal Wavelet Design

- Given a highpass filter,  $\vec{h}_1$ , of length,  $N = 8$ , with four non-zero taps,  $a$ ,  $b$ ,  $c$ , and  $d$ .
- If the inner product of

$$\vec{h}_1 = [c \quad d \quad 0 \quad 0 \quad 0 \quad 0 \quad a \quad b]^T$$

and samples of a constant function,  $f(t) = 1$ , is zero:

$$a \cdot 1 + b \cdot 1 + c \cdot 1 + d \cdot 1 = 0$$

then  $\vec{h}_1$  has *one vanishing moment*.

- If (additionally) the inner product of  $\vec{h}_1$  and samples of a linear ramp function,  $f(t) = t$ , is zero:

$$a \cdot (-2) + b \cdot (-1) + c \cdot 0 + d \cdot 1 = 0$$

then  $\vec{h}_1$  has *two vanishing moments*.

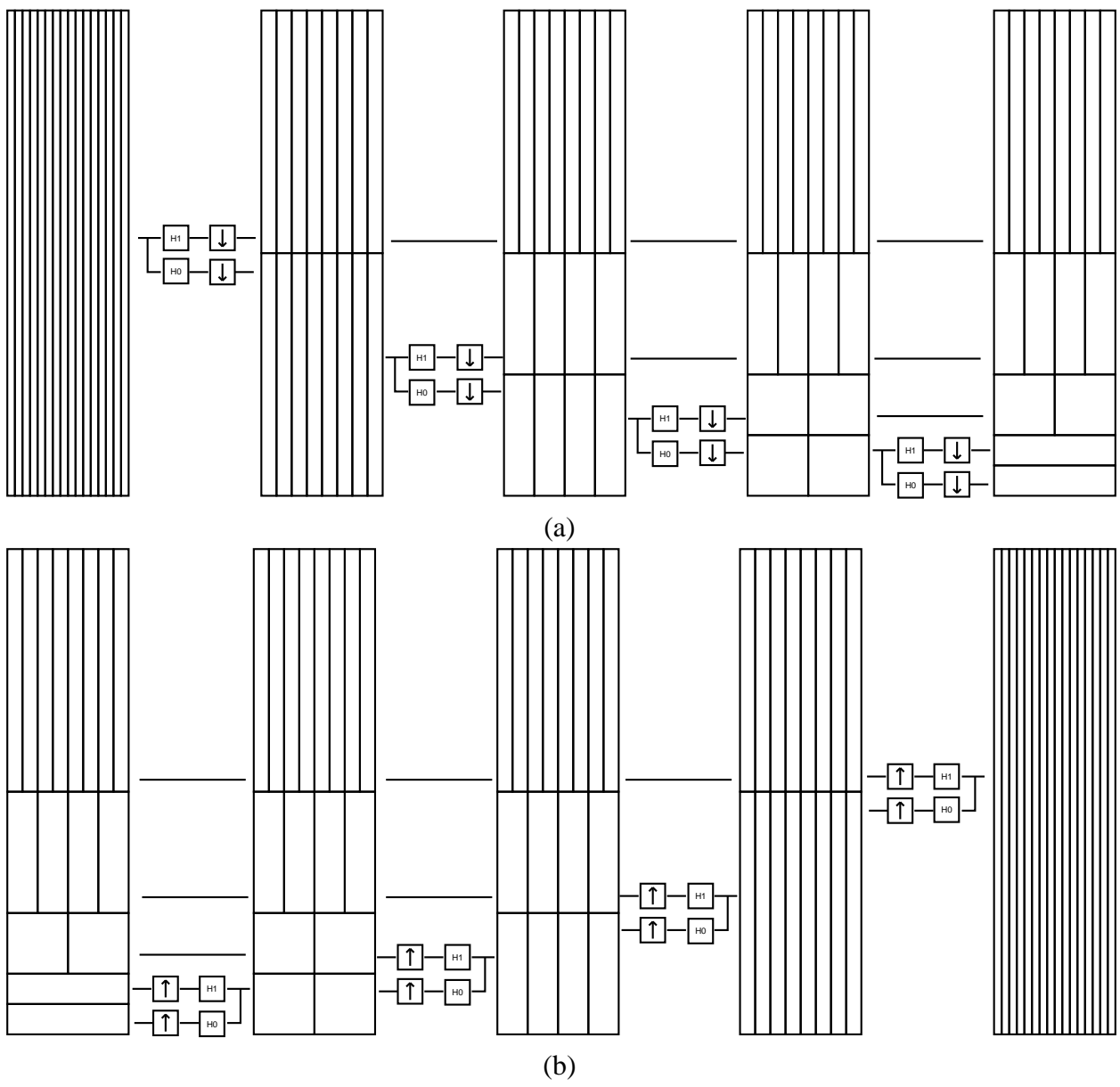


Figure 2: (a) Recursive application of two channel subband coding to the lower halfband signal results in *diadic* sampling of time and frequency. This process is called the *fast wavelet transform*. (b) The process can be inverted to recover the original signal.

## Discrete Orthogonal Wavelet Design (contd.)

We also require that  $\vec{h}_1$  be orthogonal to all of its even shifts.

$$\begin{pmatrix} u_1 \\ u_3 \\ u_5 \\ u_7 \end{pmatrix} = \begin{pmatrix} c & d & 0 & 0 & 0 & 0 & a & b \\ a & b & c & d & 0 & 0 & 0 & 0 \\ 0 & 0 & a & b & c & d & 0 & 0 \\ 0 & 0 & 0 & 0 & a & b & c & d \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \\ x_6 \\ x_7 \\ x_8 \end{pmatrix}$$

This means that the taps must satisfy two additional constraints:

$$a \cdot a + b \cdot b + c \cdot c + d \cdot d = 1$$

and

$$a \cdot c + b \cdot d = 0.$$

## Alternating Flip with Odd Shift

The lowpass filter,  $\vec{h}_0$ , is created from the high-pass filter,  $\vec{h}_1$ , as follows:

$$\vec{h}_0(n) = (-1)^n \vec{h}_1(K - n)$$

This combines the following three operations:

- Reflect.
- Shift by an odd amount.
- Alternate signs.

$\vec{h}_0$  and  $\vec{h}_1$  are termed *conjugate mirror filters*.

## Example

Given a highpass filter  $\vec{h}_1$  of length  $N = 8$ :

$$\vec{h}_1 = [c \quad d \quad 0 \quad 0 \quad 0 \quad 0 \quad a \quad b]^T.$$

1. Reflect  $\vec{h}_1$  about the origin to get:

$$\vec{h}_1(-n) = [c \quad b \quad a \quad 0 \quad 0 \quad 0 \quad 0 \quad d]^T.$$

2. Shift it by  $K = 1$  to get:

$$\vec{h}_1(1-n) = [b \quad a \quad 0 \quad 0 \quad 0 \quad 0 \quad d \quad c]^T.$$

3. Alternate the signs to get the taps of the low-pass filter  $\vec{h}_0$ :

$$\begin{aligned} \vec{h}_0 &= (-1)^n \vec{h}_1(1-n) \\ &= [b \quad -a \quad 0 \quad 0 \quad 0 \quad 0 \quad d \quad -c]^T. \end{aligned}$$

## Two Channel Subband Coding (contd.)

The two channel subband coding matrix looks like this:

$$\begin{pmatrix} u_1 \\ u_3 \\ u_5 \\ u_7 \\ l_1 \\ l_3 \\ l_5 \\ l_7 \end{pmatrix} = \begin{pmatrix} c & d & 0 & 0 & 0 & 0 & a & b \\ a & b & c & d & 0 & 0 & 0 & 0 \\ 0 & 0 & a & b & c & d & 0 & 0 \\ 0 & 0 & 0 & 0 & a & b & c & d \\ b & -a & 0 & 0 & 0 & 0 & d & -c \\ d & -c & b & -a & 0 & 0 & 0 & 0 \\ 0 & 0 & d & -c & b & -a & 0 & 0 \\ 0 & 0 & 0 & 0 & d & -c & b & -a \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ x_5 \\ x_6 \\ x_7 \\ x_8 \end{pmatrix}$$

We observe that

- $\vec{h}_0$  is orthogonal to all even shifts of  $\vec{h}_0$
- $\vec{h}_0$  is orthogonal to all even shifts of  $\vec{h}_1$
- $\vec{h}_1$  is orthogonal to all even shifts of  $\vec{h}_1$ .

## The Daubechies 4 Wavelet

The values,  $a = \frac{1-\sqrt{3}}{4\sqrt{2}}$ ,  $b = -\frac{3-\sqrt{3}}{4\sqrt{2}}$ ,  $c = \frac{3+\sqrt{3}}{4\sqrt{2}}$ ,  $d = -\frac{1+\sqrt{3}}{4\sqrt{2}}$  satisfy the following constraints:

- $a \cdot a + b \cdot b + c \cdot c + d \cdot d = 1$
- $a \cdot c + b \cdot d = 0$
- $a \cdot 1 + b \cdot 1 + c \cdot 1 + d \cdot 1 = 0$
- $a \cdot (-2) + b \cdot (-1) + c \cdot 0 + d \cdot 1 = 0$

It follows that the Daubechies 4 highpass filter has two vanishing moments.



## Orthonormal Wavelet Series

Recall that the daughter wavelets and the mother wavelet in a dyadic wavelet series transform are related as follows:

$$\Psi_{j,k}(x) = \frac{1}{\sqrt{2^j}} \Psi \left( \frac{x - k2^j}{2^j} \right).$$

We seek a mother wavelet  $\Psi$  where the daughter wavelets  $\Psi_{j,k}$  for  $-\infty \leq j \leq \infty$  and  $-\infty \leq k \leq \infty$  form an orthonormal basis for the space of square integrable functions (“The Holy Grail”):

- **Analysis**

$$\langle f, \Psi_{j,k} \rangle = \int_{-\infty}^{\infty} f(x) \overline{\Psi_{j,k}(x)} dx$$

- **Synthesis**

$$f(x) = \sum_{j=-\infty}^{\infty} \sum_{k=-\infty}^{\infty} \langle f, \Psi_{j,k} \rangle \Psi_{j,k}(x).$$

## Orthonormal Wavelet Series

A discrete signal can be represented by a vector,  $\vec{h}$ . However, it can also be represented by a continuous signal,  $h(\cdot)$ , equal to a weighted sum of shifted impulses:

$$h(t) = \sum_{i=-\infty}^{\infty} \vec{h}(i) \delta(t - i).$$

We can model convolution and downsampling of discrete signals using continuous representations. By the sifting property, the convolution of a continuous signal,  $g(\cdot)$ , and a continuous representation of a discrete filter,  $h(\cdot)$ , is:

$$\{g * h\}(t) = \sum_{i=-\infty}^{\infty} \vec{h}(i) g(t - i).$$

## Orthonormal Wavelet Series (contd.)

The effect of downsampling a discrete signal is modeled by dilating its continuous representation,  $g(\cdot)$ , by a factor of one-half:

$$g(t) \rightarrow g(2t).$$

The combined effects of convolving a continuous signal,  $g(\cdot)$ , with a continuous representation of a discrete filter,  $h(\cdot)$ , and downsampling is then:

$$\{g * h\}(2t) = \sum_{i=-\infty}^{\infty} \vec{h}(i) g(2t - i).$$

## Orthonormal Wavelet Series (contd.)

The *scaling function* (or “father”) is the *fixed point* of the lowpass filtering and downsampling operations:

$$\Phi(t) = \sum_{i=-\infty}^{\infty} \vec{h}_0(i) \Phi(2t - i).$$

The *wavelet* (or “mother”) is derived from the scaling function by a single highpass filtering and downsampling operation:

$$\Psi(t) = \sum_{i=-\infty}^{\infty} \vec{h}_1(i) \Phi(2t - i).$$

## Orthonormal Wavelet Series (contd.)

The daughter wavelets

$$\Psi_{j,k}(x) = \frac{1}{\sqrt{2^j}} \Psi \left( \frac{x - k2^j}{2^j} \right)$$

where  $-\infty \leq j \leq \infty$  and  $-\infty \leq k \leq \infty$  form an orthonormal basis for the space of square integrable functions!

# The Daubechies 4 Wavelet (contd.)

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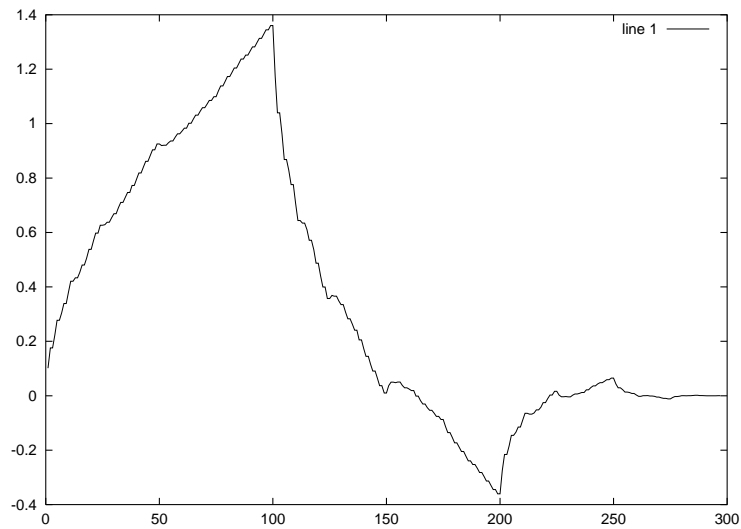


Figure 3: Daubechies 4 scaling function,  $\Phi$ .

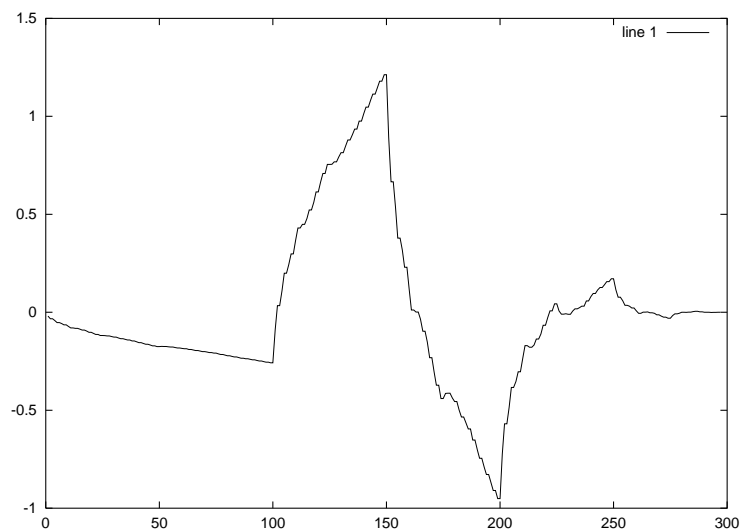


Figure 4: Daubechies 4 wavelet,  $\Psi$ .

## Conjugate Mirror Filters

We have seen that the alternating flip with odd shift can be used to find an orthogonal  $h_0$ . But how do we know that  $h_0$  is lowpass? We want the amplitudes of the transfer functions to be equal except for a shift by  $N/2$ :

$$|H_0(m)| = |H_1(m + N/2)|$$

This will guarantee that  $h_0$  is lowpass if  $h_1$  high-pass.

## Conjugate Mirror Filters (contd.)

Shifting and reflection (conjugation) have *no* effect on the *amplitude* of  $H_1$  (they affect only its *phase*):

$$\begin{aligned} |\mathcal{F}\{h_1(n)\}| &= |H_1(m)| \\ &= \left| e^{-j2\pi m \frac{K}{N}} H_1(m) \right| \\ &= |\mathcal{F}\{h_1(K-n)\}|. \end{aligned}$$

We conclude that  $h_1(n)$  and  $h_1(K-n)$  have the same power spectrum.



## Conjugate Mirror Filters (contd.)

What effect does the  $N/2$  shift have on the impulse response function?

$$\begin{aligned}\mathcal{F}^{-1}\{H_1(m + N/2)\} &= e^{-j2\pi n \frac{N/2}{N}} h_1(n) \\ &= e^{-j\pi n} h_1(n) \\ &= (-1)^n h_1(n)\end{aligned}$$

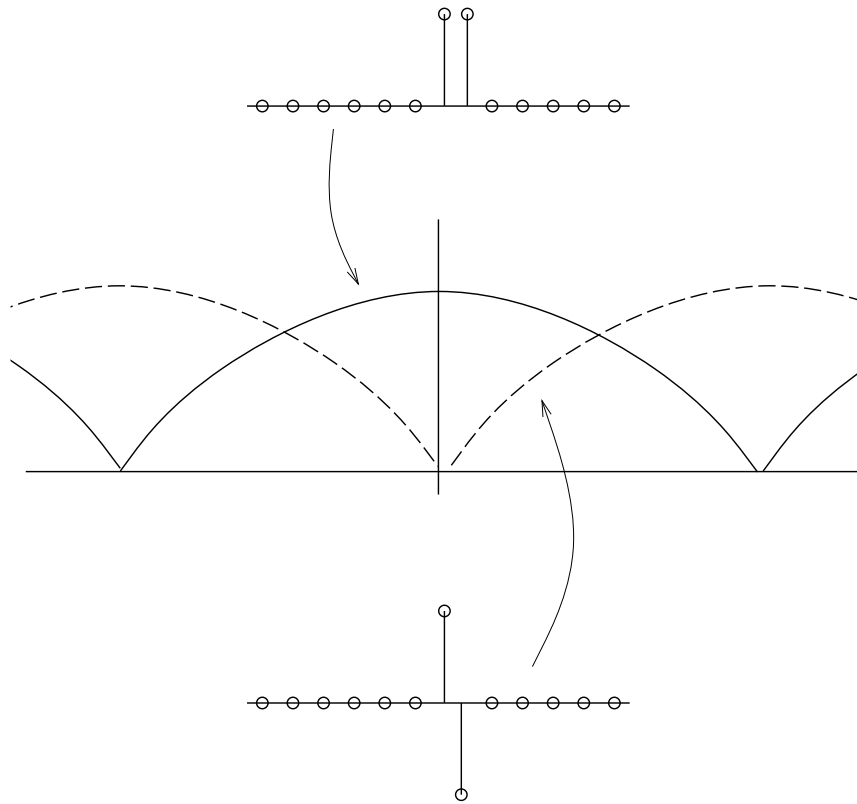


Figure 5: The Haar lowpass filter,  $h_0$ , and highpass filter,  $h_1$ , and their Fourier transform amplitudes.

## Conjugate Mirror Filters (contd.)

We now see where each of the three steps came from:

- Conjugation in frequency domain is reflection in space domain.
- Shift by  $N/2$  in frequency domain is achieved by changing signs of odd coefficients in space domain.
- Multiplication by  $e^{-j2\pi mK/N}$  in frequency domain is shift by  $K$  in space domain.

Comment: The fact that one can simultaneously achieve orthogonality and complementarity (in the lowpass/highpass sense) by such a simple manipulation is pretty amazing!

## Conjugate Mirror Filters (contd.)

Let's look at what two channel subband coding looks like in the frequency domain:

- **Analysis**

$$F_0(m) = \overline{H_0(m)}F(m)$$
$$F_1(m) = \overline{H_1(m)}F(m)$$

- **Synthesis**

$$F(m) = F_0(m)H_0(m) + F_1(m)H_1(m)$$

## Conjugate Mirror Filters (contd.)

Substituting the analysis expressions for  $F_0$  and  $F_1$  into the synthesis expression yields:

$$F(m) = F(m)\overline{H_0(m)}H_0(m) + F(m)\overline{H_1(m)}H_1(m)$$

which means that

$$F(m) = F(m) [ |H_0(m)|^2 + |H_1(m)|^2 ],$$

so that

$$|H_0(m)|^2 + |H_1(m)|^2 = 1$$

which can be solved for the transfer function of the lowpass filter:

$$|H_0(m)|^2 = 1 - |H_1(m)|^2.$$

Thus, an appropriate highpass filter, *i.e.*, a filter with the desired number of vanishing moments, is all that is required to design a discrete orthogonal wavelet transform.