Using Thrill to Process Scientific Data on HPC

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ABSTRACT

With the ongoing improvement of computation power and memory capacity, the volume and velocity of scientific data keeps growing. This makes the Big Data processing and analytics tools more interesting for scientists to gain insights from huge amount of scientific data. We explored the Thrill library to help scientists at the Los Alamos National Laboratory (LANL) to post-process and analyze simulation data from plasma physics and molecular dynamics. The Thrill library provides high-level application programming interface (API) and leverages the C++ programming language and MPI communication functions to achieve high performance. The analytic results are verified by the scientists. By using the Thrill library, we implemented the required operations with less programming efforts than hand-crafting data processing programs with ad hoc tools.

CCS CONCEPTS

• Mathematics of computing → Cluster analysis; Exploratory data analysis; • Computing methodologies → Massively parallel algorithms;

KEYWORDS

Distributed Data Processing, Clustering, Big Data, Molecular Dynamics

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1 INTRODUCTION

The challenge of *Big Data* is spreading from the traditional Business Intelligence to scientific researches. To deal with huge volumes, scientists need to put more efforts in processing and analyzing data than before. On the other hand, larger and larger data sets provide

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opportunities for new discoveries and insights. At the Los Alamos National Laboratory(LANL), scientists have been using many tools and languages to process and analyze their simulation data. Often times, they use bash scripts to deal with several thousands of, even up to millions of, files. It is helpful to scale up the process for them to handle many files in parallel.

Thrill[1] is a recent parallel data processing library that aims to introduce the high level programming interfaces and declarative programming style into the high performance computing community to facilitate data processing and analysis.

In this poster, we presented our exploration of using Thrill library to process and analyze simulation data to get time series from the Accelerated Molecular Dynamics(AMD) simulation[3], K-means clustering of AMD states and particle trajectories from plasma physics[2]. The results are verified by the scientists. The Thrill implementations took the advantage of distributed computing to process many files in parallel. Experiments show our implementations also have strong scalability to some extent.

2 METHODS

The Thrill library distributes data into distributed immutable arrays(DIAs). It provides scalable algorithmic primitives such as *Map*, *ReduceByKey*, *Sort* and *Join* to operate DIAs. Essentially, DIAs are equivalent to tables in relational databases and algorithmic primitives are equivalent to SQL operations. We used the operation of querying time series and K-means clustering to illustrated the methods to build more complex data processing operations from the above mentioned DIAs and algorithmic primitives.

2.1 Query Time Series

Scientists got up to millions of state-files from the Accelerated Molecular Dynamics(AMD) simulations[3]. Each state file contains the coordinates of hundreds of atoms. AMD simulations also produced trajectory files to describe the sequences and durations of each state. The time series of states and their potential energies are important to find out the points where transitions are happening.

We first *Mapped* a function that uses the LAMMPS library to calculate the total potential energy(PE) to each state files to get a DIA of {state_id, potential_energy}. Similarly we used *Map* and *PrefixSum* to create a DIA of {state_id, time_stamp}. Then we used *Join* to get the final time series of potential energies(PEs). Figure 1 illustrated the entire flow of operations to query time series.

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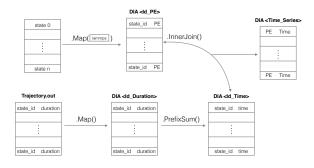


Figure 1: Querying time series of total potential energy.

2.2 K-means clustering of AMD states

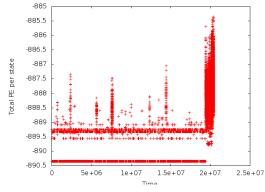
To find out clusters of similar AMD states, we *Mapped* a function that uses LAMMPS to calculate 6 common neighbor analysis(CNA) features to each state. This operation created a DIA of states characterized by a 6-dimensional CNA-feature vector{state_id, cna₁,cna₂,cna₃,cna₄,cna₅,cna₆}. By sampling *k* random centroids, we applied *Map* and *ReduceByKey* to the above DIA of CNA-feature vectors to update the centroids.

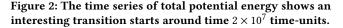
2.3 Find particle trajectories

The Vector Particle in Cell(VPIC) simulation studies how particles get accelerated in magnetic fields in plasma physics[2]. To get trajectories of the top *m* energetic particles, we used extra *Sort* by energy to the last time step file to get *particle_ids*. Then we used *Filter* to all time steps to extract those particles of interests. In order to accelerate the filtering operation, we used *Sort* by *particle_ids* before the filtering. The trajectory plots are omitted because of space limits.

3 RESULTS

We showed both correctness and scalability of our Thrill implementations. Figure2 and figure3 illustrated the time series and K-means clustering of the AMD states. These results were verified by scientists.





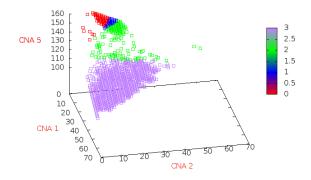


Figure 3: Four clusters found by the K-means clustering operation.

Figure 4 illustrated that the Thrill implementation had strong scalability to some extent.

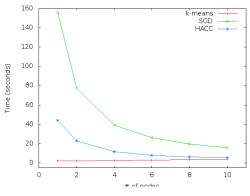


Figure 4: The Thrill implementations showed strong scalability up to 100 MPI ranks.

4 CONCLUSIONS

We explored the Thrill library to process and analyze simulation data. This helped scientists to deal with many files in parallel. The results were verified and displayed strong scalability to some extent.

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